

## Problem 1

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**Procedure** `Permute( $A[1..n]$ )`

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for  $i = 1$  to  $n$  do
   $b_i \in_R \{0, 1\}$ ;
  if  $b_i = 0$  then
     $B[j++] = A[i]$ ;
  if  $b_i = 1$  then
     $C[k++] = A[i]$ ;
Return Permute(B) · Permute(C);
```

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Let  $\pi$  be the permutation generated by the algorithm. We want to show that  $\pi$  is a random permutation. Clearly each permutation is generated with a positive probability. It is enough to show that for all permutations  $\sigma$  and for all  $i, j \in [n], i \neq j$ , the probability that  $\pi(i) = \sigma(i)$  and  $\pi(j) = \sigma(j)$ , conditioned on the event that  $\pi(k) = \sigma(k)$  for all  $k \neq i, j$ , is 0.5. (**Exercise:** Prove this.)<sup>1</sup>

W.l.o.g let  $\sigma(i) < \sigma(j)$ . Consider the first iteration in which  $b_i \neq b_j$ . Conditioned on the event that  $\pi(k) = \sigma(k)$  for all  $k \neq i, j$ ,  $\pi(i) = \sigma(i)$  if and only if  $b_i = 0$ , which happens with probability 0.5.

The analysis of the running time is similar to that of the quicksort. The number of random bits used is bound by the running time.

## Problem 2

Consider the graph on vertices  $\{s, t, v_1, v_2, \dots, v_n\}$  with the edges  $\cup_{i=1}^n \{(s, v_i), (v_i, t)\}$ . Then the number of min-cuts separating  $s$  and  $t$  are  $2^n$  where the graph has  $n + 2$  edges. In fact, all cuts separating  $s$  and  $t$  are min-cuts.

Consider the graph as above and “double” every edge on the  $s$ -side, by adding a parallel edge  $(s, v_i)$  for all  $i$ . Now the only min-cut is  $(\{s, v_1, v_2, \dots, v_n\}, \{t\})$ , which the algorithm finds if at every step it chooses an  $(s, v_i)$  edge. This happens with probability  $2/3$ , and hence the probability of finding a min-cut is  $(\frac{2}{3})^n$ .

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<sup>1</sup>A lot of you have not proved that the permutation generated is uniformly at random; instead, a weaker statement is proved. Consider, for instance, the permutation of numbers modulo  $n$ , given by picking a number  $a$  randomly, and sending  $x$  to  $x + a \pmod n$  and see if this algorithm violates your statement.

## Problem 3

We will prove all 3 parts by induction on the height  $h$  of the tree. Let 1,2 and 3 be the children of the root.

### Part a

Suppose  $h = 1$ . Suppose that a deterministic algorithm  $D$  does not read leaf 3, w.l.o.g. Then it cannot distinguish between  $(0,1,0)$  and  $(0,1,1)$ . Hence  $D$  reads all 3 leaves. Now let  $h > 1$ . Suppose that  $D$  cannot determine the value of 3, w.l.o.g. Then as before it fails on some input. Hence  $D$  has to find the value of 1,2 and 3. By induction, it reads  $3^h$  leaves.

### Part b

We will prove the inductive case only, the base case is similar. W.l.o.g suppose that 1 and 2 have the same value. Consider the non-deterministic algorithm  $N$  that recursively determines the value of 1 and 2 and outputs that value. This reads only  $2^n$  leaves.

### Part c

The inductive hypothesis here is that the expected number of leaves read on a tree of height  $h$  is  $\left(\frac{8}{3}\right)^h \leq 3^{0.9n}$ . Again, inductive case only. Again w.l.o.g suppose that 1 and 2 have the same value. Then w.p at least  $1/3$ ,  $R$  picks 1 and 2.  $E[\text{number of leaves read}] \leq (2 \cdot 1/3 + 3 \cdot 2/3) \frac{8^{h-1}}{3} = \left(\frac{8}{3}\right)^h$ .

## Problem 4

Suppose you query  $N$  residents uniformly and independently at random. Let  $X$  be the number of republicans among these. The estimate  $\hat{f} := X/N$ . By linearity of expectations,  $\mu := E[X] = fN \geq aN$ .

$$\begin{aligned} \Pr[|f - \hat{f}| \geq \epsilon f] &= \Pr[|X - \mu| \geq \epsilon \mu] \\ &\leq 2 \exp\left(\frac{-\mu \epsilon^2}{3}\right) \text{ by chernoff bounds,} \\ &\leq 2 \exp\left(\frac{-aN \epsilon^2}{3}\right), \end{aligned}$$

$$\text{which is at most } \delta \text{ if we choose } N \geq \frac{3 \log(2/\delta)}{\epsilon^2 a}.$$

## 1 Problem 5

Define the random variables

$$X_i = \begin{cases} 1 & \text{if a 6 comes up in the } i\text{th throw of the die,} \\ 0 & \text{otherwise.} \end{cases}$$

$X = \sum_i X_i$ .  $\mu := E[X] = n/6$ .  $p = \Pr[X > n/4]$ . Using Markov's Inequality, we get

$$p < \frac{\mu}{n/4} = 2/3.$$

$\text{Var}(X_i) = E[X_i^2] - E^2[X_i] = 1/6 - 1/36 = 5/36$ .  $\text{Var}(X) = \sum_i \text{Var}(X_i) = 5n/36$ . By Chebyshev's Inequality, we get

$$p \leq \Pr[|X - \frac{n}{6}| \geq \frac{n}{12}] \leq \frac{5n/36}{(n/12)^2} = \frac{20}{n}.$$

By Chernoff bounds,

$$p = \Pr[X - \frac{n}{6} \geq \frac{n}{12}] = \Pr[X - \mu \geq \frac{1}{2}\mu] \leq \exp\left(\frac{-\mu(1/2)^2}{3}\right) = \exp\left(\frac{-n}{72}\right).$$

## Problem 6

Let  $\delta(t) = \Pr[\text{at most } k \text{ copies of coupon 1 are collected at time } t]$ .<sup>2</sup>

**Lemma 1.** *If  $\delta \leq 1/2n$  then the expected time to get  $k + 1$  copies of all  $n$  coupons  $\leq 2t$ .*

*Proof.* Define the random variables

$$X_i = \begin{cases} 1 & \text{if at most } k \text{ copies of coupon } i \text{ are collected at time } t, \\ 0 & \text{otherwise.} \end{cases}$$

Let  $X = \sum_i X_i$ . Then  $E[X] = \delta n \leq 1/2$ . Therefore by Markov's inequality,  $\Pr[X < 1] \geq 1/2$ .  $X < 1$  implies we have at least  $k + 1$  copies of all coupons at time  $t$ . The lemma follows.  $\square$

Let

$$\begin{aligned} P(r, n, t) &:= \Pr[\text{exactly } r \text{ copies of coupon 1 are collected at time } t]. \\ &= \binom{t}{r} (1/n)^r p^{t-r} \text{ (where } p = 1 - 1/n) \\ &\leq p^t \left[ \frac{te}{nrp} \right]^r \\ &\sim e^{-\alpha} \left[ \frac{e\alpha}{rp} \right]^r \end{aligned}$$

Where  $\alpha := t/n$  and we have used the approximation that  $(1 - 1/n)^n \sim e^{-1}$ . Now

$$\delta = \sum_{r=0}^k P(r, n, t) = e^{-\alpha} \sum_{r=0}^k \left[ \frac{e\alpha}{rp} \right]^r.$$

Verify that there is a constant  $c$  such that if  $\alpha = \log n + k \log \log n + c$  then  $\delta \leq 1/2n$ .

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<sup>2</sup>We will just write  $\delta$  from here on, and it is to be understood that it is a function of  $t$ .

## Problem 7

Whenever there is a good node in a path from the tree to a leaf, the size of the list decreases by a factor of  $2/3$  or less. The size of the list at the root is  $n$  and if there are  $t$  good nodes, then the size of the list at the leaf is at most  $n \left(\frac{2}{3}\right)^t$ . But the size of the list at the leaf, by definition, is 1. Hence  $n \left(\frac{2}{3}\right)^t \geq 1 \Rightarrow t \leq c \log n$  where  $c = \frac{1}{\log(3/2)}$ .

A good node in a list of size  $n$  is one whose rank is between  $n/3$  and  $2n/3$ . Hence the probability of choosing a good node as a pivot is  $1/3$ . Let

$$X_i = \begin{cases} 1 & \text{w.p } 1/3, \\ 0 & \text{w.p } 2/3, \end{cases}$$

for  $i = 1, \dots, t$ . Let  $X = \sum_i X_i$ . Then  $E[X] = t/3$ . Consider any path of the tree from the root to the leaf. We know from the previous part that the number of good nodes on it is at most  $c \log n$ . Hence  $\Pr[\text{the path has length at least } t] \leq \Pr[X < c \log n]$ . By Chernoff bounds,  $\Pr[X < c \log n] \leq \exp(-(E[X] - c \log n)^2 / 2E[X]) = \exp(-3(t/3 - c \log n)^2 / 2t)$ . Verify that by choosing  $t = c' \log n$  for some constant  $c'$ , one can ensure that  $\Pr[X < c \log n] \leq n^{-2}$ .

We showed that the probability that any particular path from the root to a leaf is longer than  $c' \log n$  is at most  $n^{-2}$ . Since there are  $n$  leaves, there are  $n$  such paths. By union bound the probability that some such path is longer than  $c' \log n$  is at most  $1/n$ . In other words, the probability that all paths are shorter than  $c' \log n$  is at least  $1 - 1/n$ .

The running time of the quicksort algorithm is bounded by the length of the longest path times  $n$ . Hence with probability  $1 - 1/n$  it runs in time  $\leq c' \log n$ .