## MATH 3012, Quiz 3, November 24, 2015, WTT

- 1. Let n and m be positive integers with  $n \ge m$ .
- a. Write the inclusion/exclusion formula for the number S(n,m) of surjections from  $\{1,2,\ldots,n\}$  to  $\{1,2,\ldots,m\}$ .
- b. Evaluate your answer in part a when n = 6 and m = 4.

**2.** Recall that  $\phi(n)$  is the number of integers in  $\{1, 2, ..., n\}$  which are relatively prime to n. Use inclusion/exclusion to evaluate  $\phi(n)$  when  $n = 2^3 \cdot 5^2 \cdot 11$ .

**3.** Recall that 1/(1-x) is the closed form for the generating function  $1+x+x^2+x^3+x^4+\ldots$ . Find the closed form for the generating function:  $1-x/2+x^2/3-x^3/4+x^4/5-x^5/6+\ldots$ 

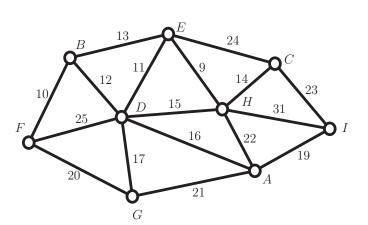
- **4.** Write an expression (an infinite product) for the generating function  $f(x) = \sum_{n=0}^{\infty} a_n x^n$  where  $a_0 = 1$  and for  $n \ge 1$ ,  $a_n$  is the number of partitions of the integer n into distinct parts, all of which are odd. For example 17 = 9 + 5 + 3 and 44 = 23 + 11 + 9 + 1.
- **5.** a. Find the general solution to the advancement operator equation:  $(A-2+i)^3(A-5)^2f(n)=0$

b. Find the general solution to the equation:  $(A^2 - 5A + 6)f(n) = 0$ .

c. Find a particular solution to the equation:  $(A^2 - 5A + 6)f(n) = 14$ .

d. Find the solution to the equation:  $(A^2 - 5A + 6)f(n) = 14$  subject to f(0) = 6 and f(1) = 9.

6. A graph with weights on edges is shown below. In the space to the right of the figure, list  $in\ order$  the edges which make up a minimum weight spanning tree using, respectively, Kruskal's Algorithm (avoid cycles) and Prim's Algorithm (build tree). For Prim, use vertex A as the root.



Prim

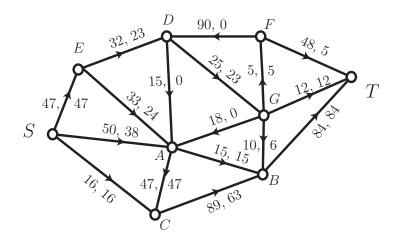
Kruskal

- 7. Dijkstra's algorithm is being run on a weighted digraph with vertex set  $\{1, 2, ..., 8\}$  to find shortest paths from vertex 1 to all other vertices. After 5 iterations, the vertices marked *permanent* are  $\{1, 3, 4, 7, 8\}$  and scans have been completed from each of these five vertices. Here are the shortest paths the algorithm has found thus far:
- P(1) = (1) total length 0.
- P(8) = (1,8) total length 9.
- P(4) = (1,4) total length 23.
- P(3) = (1, 8, 3) total length 24.
- P(6) = (1,6) total length 28.

The candidate paths for the remaining three vertices are:

- P(2) = (1, 4, 2) total length 50.
- P(5) = (1, 8, 3, 5) total length 44.
- P(7) = (1, 6, 7) total length 82.
- a. The weight w(8,3) of the edge (8,3) is \_\_\_\_\_\_
- b. The weight w(6,7) of the edge (6,7) is \_\_\_\_\_\_
- c. The temporary vertex which is now marked permanent is \_\_\_\_\_\_
- d. Which shortest paths P(2), P(5) and P(7) will Dijkstra find if w(2,5) = w(2,7) = 2, w(5,2) = 4, w(5,7) = 38 and w(7,2) = 1.

**8.** Consider the following network flow:



- a. What is the current value of the flow?
- b. What is the capacity of the cut  $V = \{S, A, E, C\} \cup \{T, B, D, F, G\}$ .
- c. Carry out the labeling algorithm, using the pseudo-alphabetic order on the vertices and list below the labels which will be given to the vertices. Caution. The labelling should halt without the sink receiving a label.

d. Find a cut whose capacity is equal to the value of the current flow.

- **9.** True–False. Mark in the left margin. Note: The first five of these questions are asked for the application of network flows (and bipartite matchings in particular) to solve the Dilworth problem for a poset P. In these five questions, the symbol G is used to represent the balanced bipartite graph associated with P.
  - 1. When x and y are incomparable in P, the edge x'y'' is in G.
  - 2. For every  $x \in P$ , the edge x'x'' is in G.
  - 3. When the labelling algorithm halts and we obtain a maximum matching of size m in G, then we know that the width of P is m.
  - 4. When x'y'' is an edge in the maximum matching, then x and y belong to distinct chains in the associated chain partition.
  - 5. A maximum antichain in P can be obtained by selecting a point x from each chain in the chain partition associated with the maximum matching so that x' is labelled and x'' is unlabelled—when the labelling algorithm halts.
  - 6. Let H be a bipartite graph with 250 vertices on one side and 400 on the other side. If the defect of H is 75, there is a matching of size 175 in H.
  - 7. To implement Kruskal's algorithm, it is not necessary to sort the edges by weight. One can simply take the edges in any order and take the first one avoiding a cycle when added to those edges already chosen.
  - 8. Dijkstra's algorithm finds shortest paths having the maximum number of edges.
  - 9. The key idea behind the Ford-Fulkerson algorithm for network flows is to find at each step an augmenting path which maximizes the increase in the amount of the flow.
  - 10. All linear programming problems posed with integral constraints have integral solutions.
  - 11. Weakly convergent generating functions spanning Dilworth partitions admit Kruskal flows with irrational coefficients having distinct odd arrays.