# Math 1553 Supplement §4.4, Matrix Operations Solutions

**1.** Find all matrices *B* that satisfy

$$\begin{pmatrix} 1 & -3 \\ -3 & 5 \end{pmatrix} B = \begin{pmatrix} -3 & -11 \\ 1 & 17 \end{pmatrix}.$$

## Solution.

*B* must have two rows and two columns for the above to compute, so  $B = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$ . We calculate

$$\begin{pmatrix} 1 & -3 \\ -3 & 5 \end{pmatrix} B = \begin{pmatrix} a-3c & b-3d \\ -3a+5c & -3b+5d \end{pmatrix}.$$
  
Setting this equal to  $\begin{pmatrix} -3 & -11 \\ 1 & 17 \end{pmatrix}$  gives us  
$$\begin{array}{c} a-3c = -3 \\ -3a+5c = & 1 \end{array} \right\} \xrightarrow{\text{solve}} a = 3, c = 2$$
  
and  
$$\begin{array}{c} b-3d = -11 \\ -3b+5d = & 17 \end{array} \right\} \xrightarrow{\text{solve}} b = 1, d = 4$$

Therefore,  $B = \begin{pmatrix} 3 & 1 \\ 2 & 4 \end{pmatrix}$ .

- **2.** Let *T* and *U* be the (linear) transformations below:
  - $T(x_1, x_2, x_3) = (x_3 x_1, x_2 + 4x_3, x_1, 2x_2 + x_3) \qquad U(x_1, x_2, x_3, x_4) = (x_1 2x_2, x_1).$
  - **a)** Which compositions makes sense (circle all that apply)?  $U \circ T$   $T \circ U$
  - **b)** Compute the standard matrix for *T* and for *U*.
  - c) Compute the standard matrix for each composition that you circled in (a).

#### Solution.

- **a)**  $U \circ T$  makes sense, but  $T \circ U$  does not.
- **b)** Let *A* be the standard matrix for *T* and *B* be the standard matrix for *U*.

$$A = \begin{pmatrix} -1 & 0 & 1 \\ 0 & 1 & 4 \\ 1 & 0 & 0 \\ 0 & 2 & 1 \end{pmatrix} \qquad B = \begin{pmatrix} 1 & -2 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{pmatrix}.$$

c) The matrix for  $U \circ T$  is

$$BA = \begin{pmatrix} 1 & -2 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} -1 & 0 & 1 \\ 0 & 1 & 4 \\ 1 & 0 & 0 \\ 0 & 2 & 1 \end{pmatrix} = \begin{pmatrix} -1 & -2 & -7 \\ -1 & 0 & 1 \end{pmatrix}.$$

- **3.** True or false (justify your answer). Answer true if the statement is *always* true. Otherwise, answer false.
  - a) If *A* and *B* are matrices and the products *AB* and *BA* are both defined, then *A* and *B* must be square matrices with the same number of rows and columns.
  - **b)** If *A*, *B*, and *C* are nonzero  $2 \times 2$  matrices satisfying BA = CA, then B = C.
  - c) Suppose *A* is an  $4 \times 3$  matrix whose associated transformation T(x) = Ax is not one-to-one. Then there must be a  $3 \times 3$  matrix *B* which is not the zero matrix and satisfies AB = 0.
  - **d)** Suppose  $T : \mathbf{R}^n \to \mathbf{R}^m$  and  $U : \mathbf{R}^m \to \mathbf{R}^p$  are one-to-one linear transformations. Then  $U \circ T$  is one-to-one. (What if *U* and *T* are not necessarily linear?)

### Solution.

a) False. For example, if *A* is any  $2 \times 3$  matrix and *B* is any  $3 \times 2$  matrix, then *AB* and *BA* are both defined.

**b)** False. Take 
$$A = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$$
,  $B = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$ , and  $C = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$ . Then  $BA = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$   
and  $BC = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$ , but  $B \neq C$ .

c) True. If T is not one-to-one then there is a non-zero vector v in  $\mathbf{R}^3$  so that

$$A\nu = \begin{pmatrix} 0\\0\\0\\0 \end{pmatrix}.$$

The 3 × 3 matrix  $B = \begin{pmatrix} | & | & | \\ v & v & v \\ | & | & | \end{pmatrix}$  satisfies

**d)** True. Recall that a transformation *S* is one-to-one if S(x) = S(y) implies x = y (the same outputs implies the same inputs). Suppose that  $U \circ T(x) = U \circ T(y)$ . Then U(T(x)) = U(T(y)), so since *U* is one-to-one, we have T(x) = T(y). Since *T* is one-to-one, this implies x = y. Therefore,  $U \circ T$  is one-to-one. Note that this argument does not use the assumption that *U* and *T* are linear transformations.

Alternative: We'll show that  $U \circ T(x) = 0$  has only the trivial solution. Let *A* be the matrix for *U* and *B* be the matrix for *T*, and suppose *x* is a vector satisfying  $(U \circ T)(x) = 0$ . In terms of matrix multiplication, this is equivalent to ABx = 0. Since *U* is one-to-one, the only solution to Av = 0 is v = 0, so  $A(Bx) = 0 \implies Bx = 0$ . Since *T* is one-to-one, we know that  $Bx = 0 \implies x = 0$ . Therefore, the equation  $(U \circ T)(x) = 0$  has only the trivial solution.

- **4.** In each case, use geometric intuition to either give an example of a matrix with the desired properties or explain why no such matrix exists.
  - a) A 3 × 3 matrix *P*, which is not the identity matrix or the zero matrix, and satisfies  $P^2 = P$ .
  - **b)** A 2 × 2 matrix A satisfying  $A^2 = I$ .
  - c) A 2 × 2 matrix A satisfying  $A^3 = -I$ .

### Solution.

**a)** Take *P* to be the natural projection onto the *xy*-plane in  $\mathbf{R}^3$ , so  $P = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix}$ .

If you apply *P* to a vector then the result will be within the *xy*-plane of  $\mathbf{R}^3$ , so applying *P* a second time won't change anything, hence  $P^2 = P$ .

- **b)** Take *A* to be matrix for reflection across the line y = x, so  $A = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ . Since *A* swaps the *x* and *y* coordinates, repeating *A* will swap them back to their original positions, so AA = I.
- c) Note that -I is the matrix that rotates counterclockwise by 180°, so we need a transformation that will give you counterclockwise rotation by 180° if you do it three times. One such matrix is the rotation matrix for 60° counterclockwise,

$$A = \begin{pmatrix} \cos(\pi/3) & -\sin(\pi/3) \\ \sin(\pi/3) & \cos(\pi/3) \end{pmatrix} = \frac{1}{2} \begin{pmatrix} 1 & -\sqrt{3} \\ \sqrt{3} & 1 \end{pmatrix}.$$

Another such matrix is A = -I.