Math 1553, Extra Practice for Midterm 2 (sections 3.5-4.4) Solutions

- **1.** Circle **T** if the statement is always true, and circle **F** otherwise. You do not need to explain your answer.
 - a) **T F** If {v₁, v₂, v₃, v₄} is a basis for a subspace V of **R**ⁿ, then {v₁, v₂, v₃} is a linearly independent set.
 b) **T F** If A is an n × n matrix and Ae₁ = Ae₂, then the homogeneous equation Ax = 0 has infinitely many solutions.
 - c) **T F** The solution set of a consistent matrix equation Ax = b is a subspace.
 - d) **T F** There exists a 3×5 matrix with rank 4.
 - e) **T F** If *A* is an 9×4 matrix with a pivot in each column, then

 $\operatorname{Nul} A = \{0\}.$

- f) **T F** If *A* is a matrix with more rows than columns, then the transformation T(x) = Ax is not one-to-one.
- g) **T F** A translate of a span is a subspace.
- h) **T F** There exists a 4×7 matrix *A* such that nullity A = 5.
- i) **T F** If $\{v_1, v_2, \dots, v_n\}$ is a basis for **R**⁴, then n = 4.

Solution.

- **a)** True: if $\{v_1, v_2, v_3\}$ is linearly dependent then $\{v_1, v_2, v_3, v_4\}$ is automatically linearly dependent, which is impossible since $\{v_1, v_2, v_3, v_4\}$ is a basis for a subspace.
- **b)** True: $x \to Ax$ is not one-to-one, so Ax = 0 has infinitely many solutions. For example, $e_1 e_2$ is a non-trivial solution to Ax = 0 since $A(e_1 e_2) = Ae_1 Ae_2 = 0$.
- c) False: this is true if and only if b = 0, i.e., the equation is *homogeneous*, in which case the solution set is the null space of *A*.

d) False: the rank is the dimension of the column space, which is a subspace of **R**³, hence has dimension at most 3.

e) True.

f) False. For instance,

$$A = \begin{pmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{pmatrix}.$$

- g) False. A subspace must contain 0.
- h) True. For instance,

i) True. Any basis of \mathbf{R}^4 has 4 vectors.

- 2. Short answer questions: you need not explain your answers.
 - a) Write a nonzero vector in Col*A*, where $A = \begin{pmatrix} 1 & 1 \\ 0 & 1 \\ 1 & 1 \end{pmatrix}$. Solution.

Either column will work. For instance,

$$\begin{pmatrix} 1\\0\\1 \end{pmatrix}$$

b) Complete the following definition:

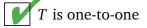
A transformation $T : \mathbf{R}^n \to \mathbf{R}^m$ is one-to-one if...

... for every *b* in \mathbb{R}^m , the equation T(x) = b has at most one solution.

c) Which of the following are onto transformations? (Check all that apply.)

$$T: \mathbf{R}^3 \to \mathbf{R}^3$$
, reflection over the *xy*-plane

- $T: \mathbf{R}^3 \to \mathbf{R}^3$, projection onto the *xy*-plane
- $T: \mathbf{R}^3 \to \mathbf{R}^2$, project onto the *xy*-plane, forget the *z*-coordinate
- $T: \mathbf{R}^2 \to \mathbf{R}^2$, scale the *x*-direction by 2
- **d)** Let *A* be a square matrix and let T(x) = Ax. Which of the following guarantee that *T* is onto? (Check all that apply.)



Ax = 0 is consistent

$$\mathbf{Col} A = \mathbf{R}^n$$

There is a transformation U such that $T \circ U(x) = x$ for all x

- **3.** Parts (a) and (b) are unrelated.
 - **a)** Consider $T : \mathbf{R}^3 \to \mathbf{R}^3$ given by

T(x, y, z) = (x, x + z, 3x - 4y + z, x).

Is T one-to-one? Justify your answer.

b) Find all real numbers *h* so that the transformation $T : \mathbf{R}^3 \to \mathbf{R}^2$ given by

$$T(v) = \begin{pmatrix} -1 & 0 & 2-h \\ h & 0 & 3 \end{pmatrix} v$$

is onto.

Solution.

a) One approach: We form the standard matrix *A* for *T* :

$$A = \begin{pmatrix} T(e_1) & T(e_2) & T(e_3) \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ 1 & 0 & 1 \\ 3 & -4 & 1 \\ 1 & 0 & 0 \end{pmatrix}.$$

We row-reduce A until we determine its pivot columns

$$\begin{pmatrix} 1 & 0 & 0 \\ 1 & 0 & 1 \\ 3 & -4 & 1 \\ 1 & 0 & 0 \end{pmatrix} \xrightarrow{R_2 = R_2 - R_1} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -4 & 1 \\ 0 & 0 & 0 \end{pmatrix} \xrightarrow{R_2 \leftrightarrow R_3} \begin{pmatrix} 1 & 0 & 0 \\ 0 & -4 & 1 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{pmatrix}$$

A has a pivot in every column, so *T* is one-to-one.

Alternative approach: *T* is a linear transformation, so it is one-to-one if and only if the equation T(x, y, z) = (0, 0, 0) has only the trivial solution. If T(x, y, z) = (x, x + z, 3x - 4y + z, x) = (0, 0, 0, 0) then x = 0, and $x + z = 0 \implies 0 + z = 0 \implies z = 0$, and finally

 $3x - 4y + z = 0 \implies 0 - 4y + 0 = 0 \implies y = 0$

so the trivial solution x = y = z = 0 is the only solution the homogeneous equation. Therefore, *T* is one-to-one.

b) We row-reduce *A* to find when it will have a pivot in every row:

$$\begin{pmatrix} -1 & 0 & 2-h \\ h & 0 & 3 \end{pmatrix} \xrightarrow{R_2 = R_2 + hR_1} \begin{pmatrix} -1 & 0 & 2-h \\ 0 & 0 & 3+h(2-h) \end{pmatrix}.$$

The matrix has a pivot in every row unless

3+h(2-h) = 0, $h^2 - 2h - 3 = 0$, (h-3)(h+1) = 0. Therefore, *T* is onto as long as $h \neq 3$ and $h \neq -1$.

- **4. a)** Determine which of the following transformations are linear.
 - (1) $S : \mathbf{R}^2 \to \mathbf{R}^2$ given by $S(x_1, x_2) = (x_1, 3 + x_2)$
 - (2) $T : \mathbf{R}^2 \to \mathbf{R}^2$ given by $T(x_1, x_2) = (x_1 x_2, x_1 x_2)$
 - (3) $U: \mathbf{R}^2 \to \mathbf{R}^3$ given by $U(x_1, x_2) = (-x_2, x_1, 0)$
 - **b)** Complete the following definition (be mathematically precise!): A set of vectors $\{v_1, v_2, ..., v_p\}$ in \mathbb{R}^n is *linearly independent* if...
 - c) If $\{v_1, v_2, v_3\}$ are vectors in \mathbb{R}^3 with the property that none of the vectors is a scalar multiple of another, is $\{v_1, v_2, v_3\}$ necessarily linearly independent? Justify your answer.

Solution.

- a) (1) S is not linear: S((1,0)+(1,0)) = (2,3) but S(1,0)+S(1,0) = (2,6).
 - (2) T is not linear: T(1,1) + T(1,1) = (0,2), but T(2(1,1)) = T(2,2) = (0,4).
 - (3) U is linear.
- **b)** the vector equation $x_1v_1 + x_2v_2 + \cdots + x_pv_p = 0$ has only the trivial solution $x_1 = x_2 = \cdots = x_p = 0$.
- c) No. For example, take $v_1 = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$, $v_2 = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$, and $v_3 = \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}$.

No vector in the set is a scalar multiple of any other, but nonetheless $\{v_1, v_2, v_3\}$ is linearly dependent. In fact, $v_3 = v_1 + v_2$.

5. Let $T : \mathbf{R}^3 \to \mathbf{R}^2$ be the linear transformation which projects onto the *yz*-plane and then forgets the *x*-coordinate, and let $U : \mathbf{R}^2 \to \mathbf{R}^2$ be the linear transformation of rotation counterclockwise by 60°. Their standard matrices are

$$A = \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$
 and $B = \frac{1}{2} \begin{pmatrix} 1 & -\sqrt{3} \\ \sqrt{3} & 1 \end{pmatrix}$,

respectively.

a) Which composition makes sense? (Circle one.)

$$U \circ T$$
 $T \circ U$

b) Find the standard matrix for the transformation that you circled in (b).

Solution.

- a) Only $U \circ T$ makes sense, as the codomain of T is \mathbb{R}^2 , which is the domain of U.
- **b)** The standard matrix for $U \circ T$ is

$$BA = \frac{1}{2} \begin{pmatrix} 1 & -\sqrt{3} \\ \sqrt{3} & 1 \end{pmatrix} \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} = \frac{1}{2} \begin{pmatrix} 0 & 1 & -\sqrt{3} \\ 0 & \sqrt{3} & 1 \end{pmatrix}.$$

6. Consider the following matrix *A* and its reduced row echelon form:

$$\begin{pmatrix} 2 & 4 & 7 & -16 \\ 3 & 6 & -1 & -1 \\ 5 & 10 & 6 & -17 \end{pmatrix} \xrightarrow{} \begin{pmatrix} 1 & 2 & 0 & -1 \\ 0 & 0 & 1 & -2 \\ 0 & 0 & 0 & 0 \end{pmatrix}.$$

- **a)** Find a basis for Col*A*.
- **b)** Find a basis \mathcal{B} for NulA.
- **c)** For each of the following vectors *v*, decide if *v* is in Nul*A*, and if so, write *x* as a linear combination of your basis from part (b).

$$\begin{pmatrix} 7\\3\\1\\2 \end{pmatrix} \qquad \begin{pmatrix} -5\\2\\-2\\-1 \end{pmatrix}$$

Solution.

- **a)** The pivot columns for *A* form a basis for Col*A*, so a basis is $\left\{ \begin{pmatrix} 2\\3\\5 \end{pmatrix}, \begin{pmatrix} 7\\-1\\6 \end{pmatrix} \right\}$.
- **b)** We compute the parametric vector form for the general solution of Ax = 0:

$$\begin{array}{cccc} x_1 = -2x_2 + & x_4 \\ x_2 = & x_2 \\ x_3 = & 2x_4 \\ x_4 = & x_4 \end{array} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix} = x_2 \begin{pmatrix} -2 \\ 1 \\ 0 \\ 0 \end{pmatrix} + x_4 \begin{pmatrix} 1 \\ 0 \\ 2 \\ 1 \end{pmatrix}.$$

Therefore, a basis is given by

$$\mathcal{B} = \left\{ \begin{pmatrix} -2\\1\\0\\0 \end{pmatrix}, \begin{pmatrix} 1\\0\\2\\1 \end{pmatrix} \right\}$$

c) First we note that if

$$\begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix} = c_1 \begin{pmatrix} -2 \\ 1 \\ 0 \\ 0 \end{pmatrix} + c_2 \begin{pmatrix} 1 \\ 0 \\ 2 \\ 1 \end{pmatrix},$$

then $c_1 = b$ and $c_2 = d$. This makes it easy to check whether a vector is in Nul*A*.

$$\begin{pmatrix} 7\\3\\1\\2 \end{pmatrix} \neq 3 \begin{pmatrix} -2\\1\\0\\0 \end{pmatrix} + 2 \begin{pmatrix} 1\\0\\2\\1 \end{pmatrix} \implies \text{ not in Nul}A. \qquad \begin{pmatrix} -5\\2\\-2\\-1 \end{pmatrix} = 2 \begin{pmatrix} -2\\1\\0\\0 \end{pmatrix} - \begin{pmatrix} 1\\0\\2\\1 \end{pmatrix}.$$

7. Consider $T : \mathbf{R}^2 \to \mathbf{R}^3$ defined by

$$T\begin{pmatrix} x\\ y \end{pmatrix} = \begin{pmatrix} x+2y\\ 2x+y\\ x-y \end{pmatrix}$$

and $U: \mathbb{R}^3 \to \mathbb{R}^2$ defined by first projecting onto the *xy*-plane (forgetting the *z*-coordinate), then rotating counterclockwise by 90°.

- a) Compute the standard matrices *A* and *B* for *T* and *U*, respectively.
- **b)** Compute the standard matrices for $T \circ U$ and $U \circ T$.
- **c)** Circle all that apply: $T \circ U$ is: one-to-one onto

 $U \circ T$ is: one-to-one onto

Solution.

a) We plug in the unit coordinate vectors to get

$$A = \begin{pmatrix} | & | \\ T(e_1) & T(e_2) \\ | & | \end{pmatrix} = \begin{pmatrix} 1 & 2 \\ 2 & 1 \\ 1 & -1 \end{pmatrix}$$

and

$$B = \begin{pmatrix} | & | & | \\ U(e_1) & U(e_2) & U(e_3) \\ | & | & | \end{pmatrix} = \begin{pmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \end{pmatrix}.$$

b) The standard matrix for $T \circ U$ is

$$AB = \begin{pmatrix} 1 & 2 \\ 2 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \end{pmatrix} = \begin{pmatrix} 2 & -1 & 0 \\ 1 & -2 & 0 \\ -1 & -1 & 0 \end{pmatrix}.$$

The standard matrix for $U \circ T$ is

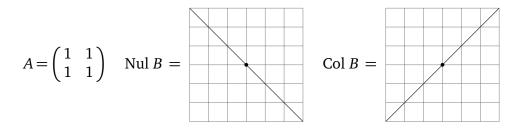
$$BA = \begin{pmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \end{pmatrix} \begin{pmatrix} 1 & 2 \\ 2 & 1 \\ 1 & -1 \end{pmatrix} = \begin{pmatrix} -2 & -1 \\ 1 & 2 \end{pmatrix}.$$

c) Looking at the matrices, we see that $T \circ U$ is not one-to-one or onto, and that $U \circ T$ is one-to-one and onto.

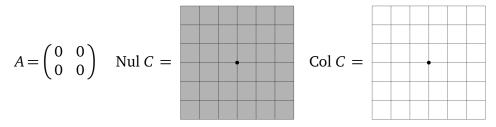
8. a) Write a 2 × 2 matrix *A* with rank 2, and draw pictures of Nul*A* and Col*A*.



b) Write a 2×2 matrix *B* with **rank** 1, and draw pictures of Nul*B* and Col*B*.



c) Write a 2×2 matrix *C* with rank 0, and draw pictures of Nul *C* and Col *C*.



(In the grids, the dot is the origin.)