# Orthogonal Projections Review of 6.3 so far

**Recall**: Let W be a subspace of  $\mathbf{R}^n$ .

- The **orthogonal complement**  $W^{\perp}$  is the set of vectors orthogonal to everything in W.
- ► The orthogonal decomposition of a vector x with respect to W is the unique way of writing x = x<sub>W</sub> + x<sub>W<sup>⊥</sup></sub> for x<sub>W</sub> in W and x<sub>W<sup>⊥</sup></sub> in W<sup>⊥</sup>.
- The vector  $x_W$  is the **orthogonal projection** of x onto W. It is the closest vector to x in W.
- To compute  $x_W$ , write W as Col A and solve  $A^T A v = A^T x$ ; then  $x_W = A v$ .



# Projection as a Transformation

Change in Perspective: let us consider orthogonal projection as a *transformation*.

#### Definition

Let W be a subspace of  $\mathbf{R}^n$ . Define a transformation

 $T: \mathbf{R}^n \longrightarrow \mathbf{R}^n$  by  $T(x) = x_W$ .

This transformation is also called **orthogonal projection** with respect to W.

#### Theorem

Let W be a subspace of  $\mathbf{R}^n$  and let  $T : \mathbf{R}^n \to \mathbf{R}^n$  be the orthogonal projection with respect to W. Then:

- 1. T is a *linear* transformation.
- 2. For every x in  $\mathbb{R}^n$ , T(x) is the *closest* vector to x in W.
- 3. For every x in W, we have T(x) = x.
- 4. For every x in  $W^{\perp}$ , we have T(x) = 0.
- 5.  $T \circ T = T$ .
- 6. The range of T is W and the null space of T is  $W^{\perp}$ .

# Projection Matrix Method 1

Let W be a subspace of  $\mathbf{R}^n$  and let  $\mathcal{T}: \mathbf{R}^n \to \mathbf{R}^n$  be the orthogonal projection with respect to W.

Since T is a linear transformation, it has a matrix. How do you compute it?

The same as any other linear transformation: compute  $T(e_1), T(e_2), \ldots, T(e_n)$ .

## Projection Matrix Example

Problem: Let  $L = \text{Span}\left\{\binom{3}{2}\right\}$  and let  $T : \mathbb{R}^2 \to \mathbb{R}^2$  be the orthogonal projection onto *L*. Compute the matrix *A* for *T*.

It's easy to compute orthogonal projection onto a line:

$$T(e_1) = (e_1)_L = \frac{u \cdot e_1}{u \cdot u} u = \frac{3}{13} \begin{pmatrix} 3\\2 \end{pmatrix}$$
$$\implies A = \frac{1}{13} \begin{pmatrix} 9 & 6\\6 & 4 \end{pmatrix}$$
$$T(e_2) = (e_2)_L = \frac{u \cdot e_2}{u \cdot u} u = \frac{2}{13} \begin{pmatrix} 3\\2 \end{pmatrix}$$

#### Projection Matrix Another Example

Problem: Let

$$W = \left\{ \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \text{ in } \mathbf{R}^3 \mid x_1 - x_2 + x_3 = 0 \right\}$$

and let  $T : \mathbf{R}^3 \to \mathbf{R}^3$  be orthogonal projection onto W. Compute the matrix B for T.

In the slides for the last lecture we computed  $W = \operatorname{Col} A$  for

$$A = \begin{pmatrix} 1 & -1 \\ 1 & 0 \\ 0 & 1 \end{pmatrix}$$

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To compute  $T(e_i)$  we have to solve the matrix equation  $A^T A v = A^T e_i$ . We have

$$A^T A = \begin{pmatrix} 2 & -1 \\ -1 & 2 \end{pmatrix}$$
  $A^T e_i =$ the *i*th column of  $A^T = \begin{pmatrix} 1 & 1 & 0 \\ -1 & 0 & 1 \end{pmatrix}$ .

Problem: Let

$$W = \left\{ \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \text{ in } \mathbf{R}^3 \mid x_1 - x_2 + x_3 = 0 \right\}$$

and let  $T : \mathbf{R}^3 \to \mathbf{R}^3$  be orthogonal projection onto W. Compute the matrix B for T.

$$\begin{pmatrix} 2 & -1 & | & 1 \\ -1 & 2 & | & -1 \end{pmatrix} \xrightarrow{\text{RREF}} \begin{pmatrix} 1 & 0 & | & 1/3 \\ 0 & 1 & | & -1/3 \end{pmatrix} \implies T(e_1) = \frac{1}{3}A\begin{pmatrix} 1 \\ -1 \end{pmatrix} = \frac{1}{3}\begin{pmatrix} 2 \\ 1 \\ -1 \end{pmatrix}$$

$$\begin{pmatrix} 2 & -1 & | & 1 \\ -1 & 2 & | & 0 \end{pmatrix} \xrightarrow{\text{RREF}} \begin{pmatrix} 1 & 0 & | & 2/3 \\ 0 & 1 & | & 1/3 \end{pmatrix} \implies T(e_2) = \frac{1}{3}A\begin{pmatrix} 2 \\ 1 \end{pmatrix} = \frac{1}{3}\begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix}$$

$$\begin{pmatrix} 2 & -1 & | & 0 \\ -1 & 2 & | & 1 \end{pmatrix} \xrightarrow{\text{RREF}} \begin{pmatrix} 1 & 0 & | & 1/3 \\ 0 & 1 & | & 2/3 \end{pmatrix} \implies T(e_2) = \frac{1}{3}A\begin{pmatrix} 1 \\ 2 \end{pmatrix} = \frac{1}{3}\begin{pmatrix} -1 \\ 1 \\ 2 \end{pmatrix}$$

$$\implies B = \frac{1}{3}\begin{pmatrix} 2 & 1 & -1 \\ 1 & 2 & 1 \\ -1 & 1 & 2 \end{pmatrix}.$$

## Projection Matrix Method 2

#### Theorem

Let  $\{v_1, v_2, \ldots, v_m\}$  be a *linearly independent* set in  $\mathbb{R}^n$ , and let

$$A = \begin{pmatrix} | & | & | \\ v_1 & v_2 & \cdots & v_m \\ | & | & | \end{pmatrix}.$$

Then the  $m \times m$  matrix  $A^T A$  is invertible.

**Proof:** We'll show Nul $(A^T A) = \{0\}$ . Suppose  $A^T A v = 0$ . Then Av is in Nul $(A^T) = \text{Col}(A)^{\perp}$ . But Av is in Col(A) as well, so Av = 0, and hence v = 0 because the columns of A are linearly independent.

## Projection Matrix Method 2

#### Theorem

Let  $\{v_1, v_2, \ldots, v_m\}$  be a *linearly independent* set in  $\mathbb{R}^n$ , and let

$$A = \begin{pmatrix} | & | & | \\ v_1 & v_2 & \cdots & v_m \\ | & | & | \end{pmatrix}.$$

Then the  $m \times m$  matrix  $A^T A$  is invertible.

Let W be a subspace of  $\mathbf{R}^n$  and let  $T: \mathbf{R}^n \to \mathbf{R}^n$  be the orthogonal projection with respect to W. Let  $\{v_1, v_2, \ldots, v_m\}$  be a *basis* for W and let A be the matrix with columns  $v_1, v_2, \ldots, v_m$ . To compute  $T(x) = x_W$  you solve  $A^T A v = A x$ ; then  $x_W = A v$ .

$$v = (A^T A)^{-1} (A^T x) \implies T(x) = Av = [A(A^T A)^{-1} A^T]x.$$

If the columns of A are a *basis* for W then the matrix for T is  $A(A^{T}A)^{-1}A^{T}.$ 

## Projection Matrix Example

Problem: Let  $L = \text{Span}\left\{\binom{3}{2}\right\}$  and let  $T : \mathbb{R}^2 \to \mathbb{R}^2$  be the orthogonal projection onto L. Compute the matrix A for T.

The set  $\left\{ \begin{pmatrix} 3\\2 \end{pmatrix} \right\}$  is a basis for *L*, so

$$A = u(u^{T}u)^{-1}u^{T} = \frac{1}{u \cdot u}uu^{T} = \frac{1}{13}\begin{pmatrix}3\\2\end{pmatrix}(3 \ 2) = \frac{1}{13}\begin{pmatrix}9 \ 6\\6 \ 4\end{pmatrix}.$$

Matrix of Projection onto a Line If  $L = \text{Span}\{u\}$  is a line in  $\mathbb{R}^n$ , then the matrix for projection onto L is $\frac{1}{u \cdot u} u u^T.$ 

#### Projection Matrix Another Example

Problem: Let

$$W = \left\{ \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \text{ in } \mathbf{R}^3 \mid x_1 - x_2 + x_3 = 0 \right\}$$

and let  $T : \mathbf{R}^3 \to \mathbf{R}^3$  be orthogonal projection onto W. Compute the matrix B for T.

In the slides for the last lecture we computed  $W = \operatorname{Col} A$  for

$$A = \begin{pmatrix} 1 & -1 \\ 1 & 0 \\ 0 & 1 \end{pmatrix}$$

The columns are linearly independent, so they form a basis for W. Hence

$$B = A(A^{T}A)^{-1}A^{T} = A\begin{pmatrix} 2 & -1\\ -1 & 2 \end{pmatrix}^{-1}A^{T} = \frac{1}{3}A\begin{pmatrix} 2 & 1\\ 1 & 2 \end{pmatrix}A^{T}$$
$$= \frac{1}{3}\begin{pmatrix} 2 & 1 & -1\\ 1 & 2 & 1\\ -1 & 1 & 2 \end{pmatrix}.$$

# Poll

Let W be a subspace of  $\mathbf{R}^n$  which is neither the zero subspace nor all of  $\mathbf{R}^n$ .

PollLet A be the matrix for 
$$\text{proj}_W$$
. What is/are the eigenvalue(s) of A?A. 0B. 1C. -1D. 0, 1E. 1, -1F. 0, -1G. -1, 0, 1

The 1-eigenspace is W.

The 0-eigenspace is  $W^{\perp}$ .

We have dim  $W + \dim W^{\perp} = n$ , so that gives *n* linearly independent eigenvectors already.

So the answer is D.

## Projection Matrix Facts

### Theorem

Let W be an m-dimensional subspace of  $\mathbf{R}^n$ , let  $\mathcal{T}: \mathbf{R}^n \to W$  be the projection, and let A be the matrix for  $\mathcal{T}$ . Then:

- 1. Col A = W, which is the 1-eigenspace.
- 2. Nul  $A = W^{\perp}$ , which is the 0-eigenspace.
- 3.  $A^2 = A$ .
- 4. A is similar to the diagonal matrix with m ones and n m zeros on the diagonal.

**Proof of 4:** Let  $v_1, v_2, \ldots, v_m$  be a basis for W, and let  $v_{m+1}, v_{m+2}, \ldots, v_n$  be a basis for  $W^{\perp}$ . These are (linearly independent) eigenvectors with eigenvalues 1 and 0, respectively, and they form a basis for  $\mathbf{R}^n$  because there are n of them.

**Example:** If W is a plane in  $\mathbb{R}^3$ , then A is similar to projection onto the xy-plane:

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix}.$$

# A Projection Matrix is Diagonalizable

Let W be an *m*-dimensional subspace of  $\mathbb{R}^n$ , let  $T: \mathbb{R}^n \to \mathbb{R}^n$  be the orthogonal projection onto W, and let A be the matrix for T. Here's how to diagonalize A:

- Find a basis  $\{v_1, v_2, \ldots, v_m\}$  for W.
- Find a basis  $\{v_{m+1}, v_{m+2}, \ldots, v_n\}$  for  $W^{\perp}$ .
- Then

$$A = \begin{pmatrix} | & | & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & | \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} | & | & | \\ v_1 & v_2 & \cdots & v_n \\ | & | & | \end{pmatrix}^{-1}$$

**Remark:** If you already have a basis for W, then it's faster to compute  $A(A^T A)^{-1}A^T$ .

# A Projection Matrix is Diagonalizable Example

Problem: Let

$$W = \left\{ \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \text{ in } \mathbf{R}^3 \mid x_1 - x_2 + x_3 = 0 \right\}$$

and let  $T : \mathbf{R}^3 \to \mathbf{R}^3$  be orthogonal projection onto W. Compute the matrix B for T.

As we have seen several times, a basis for W is

$$\left\{ \begin{pmatrix} 1\\1\\0 \end{pmatrix}, \begin{pmatrix} -1\\0\\1 \end{pmatrix} \right\}.$$

By definition, W is the orthogonal complement of the line spanned by (1, -1, 1), so  $W^{\perp} = \text{Span}\{(1, -1, 1)\}$ . Hence

$$B = \begin{pmatrix} 1 & -1 & 1 \\ 1 & 0 & -1 \\ 0 & 1 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} 1 & -1 & 1 \\ 1 & 0 & -1 \\ 0 & 1 & 1 \end{pmatrix}^{-1} = \frac{1}{3} \begin{pmatrix} 2 & 1 & -1 \\ 1 & 2 & 1 \\ -1 & 1 & 2 \end{pmatrix}.$$

# General Reflections (Just for fun!)

Let W be a subspace of  $\mathbf{R}^n$  and let x be a vector in  $\mathbf{R}^n$ .

#### Definition

The **reflection** of x over W is the vector  $ref_W(x) = x - 2x_{W^{\perp}}$ .

In other words, to find  $\operatorname{ref}_W(x)$  one starts at x, then moves to  $x - x_{W^{\perp}} = x_W$ , then continues in the same direction one more time, to end on the opposite side of W.

Since  $x_{W^{\perp}} = x - x_W$  we have

$$ref_W(x) = x - 2(x - x_W) = 2x_W - x.$$

If T is the orthogonal projection, then

$$\operatorname{ref}_W(x) = 2T(x) - x$$



#### Reflections Properties

#### Theorem

Let W be an *m*-dimensional subspace of  $\mathbf{R}^n$ , and let A be the matrix for ref<sub>W</sub>. Then

- 1.  $\operatorname{ref}_W \circ \operatorname{ref}_W$  is the identity transformation and  $A^2$  is the identity matrix.
- 2.  $ref_W$  and A are invertible; they are their own inverses.
- 3. The 1-eigenspace of A is W and the -1-eigenspace of A is  $W^{\perp}$ .
- 4. A is similar to the diagonal matrix with m ones and n m negative ones on the diagonal.
- 5. If B is the matrix for the orthogonal projection onto W, then  $A = 2B I_n$ .

Example: Let

$$W = \left\{ \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \text{ in } \mathbf{R}^3 \mid x_1 - x_2 + x_3 = 0 \right\}.$$

The matrix for  $ref_W$  is

$$A = 2 \cdot \frac{1}{3} \begin{pmatrix} 2 & 1 & -1 \\ 1 & 2 & 1 \\ -1 & 1 & 2 \end{pmatrix} - I_3 = \frac{1}{3} \begin{pmatrix} 1 & 2 & -2 \\ 2 & 1 & 2 \\ -2 & 2 & 1 \end{pmatrix}.$$

# Summary

Today we considered orthogonal projection as a transformation.

- Orthogonal projection is a linear transformation.
- We gave three methods to compute its matrix.
- Four if you count the special case when W is a line.
- ► The matrix for projection onto W has eigenvalues 1 and 0 with eigenspaces W and W<sup>⊥</sup>.
- A projection matrix is diagonalizable.
- Reflection is 2×projection minus the identity.