Section 3.4

Matrix Multiplication

Motivation

Recall: we can turn any system of linear equations into a matrix equation

$$Ax = b.$$

This notation is suggestive. Can we solve the equation by "dividing by A"?

$$x \stackrel{??}{=} \frac{b}{A}$$

Answer: Sometimes, but you have to know what you're doing.

Today we'll study *matrix algebra*: adding and multiplying matrices.

These are not so hard to do. The important thing to understand today is the relationship between *matrix multiplication* and *composition of transformations*.

More Notation for Matrices

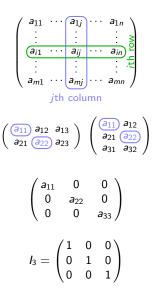
Let A be an $m \times n$ matrix.

We write a_{ij} for the entry in the *i*th row and the *j*th column. It is called the *ij*th entry of the matrix.

The entries $a_{11}, a_{22}, a_{33}, \ldots$ are the **diagonal entries**; they form the **main diagonal** of the matrix.

A **diagonal matrix** is a *square* matrix whose only nonzero entries are on the main diagonal.

The $n \times n$ identity matrix I_n is the diagonal matrix with all diagonal entries equal to 1. It is special because $I_n v = v$ for all v in \mathbf{R}^n .

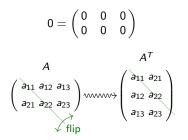


More Notation for Matrices

Continued

The **zero matrix** (of size $m \times n$) is the $m \times n$ matrix 0 with all zero entries.

The **transpose** of an $m \times n$ matrix Ais the $n \times m$ matrix A^T whose rows are the columns of A. In other words, the *ij* entry of A^T is a_{ii} .



Matrix Multiplication

Beware: matrix multiplication is more subtle than addition and scalar multiplication. must be equal

Let A be an $m \times \overset{*}{n}$ matrix and let B be an $\overset{*}{n} \times p$ matrix with columns v_1, v_2, \ldots, v_p :

$$B = \left(\begin{array}{cccc} | & | & | \\ v_1 & v_2 & \cdots & v_p \\ | & | & | \end{array}\right).$$

The **product** AB is the $m \times p$ matrix with columns Av_1, Av_2, \ldots, Av_p :

The equality is
$$AB \stackrel{\text{def}}{=} \begin{pmatrix} | & | & | \\ Av_1 & Av_2 & \cdots & Av_p \\ | & | & | \end{pmatrix}$$
.

In order for Av_1, Av_2, \ldots, Av_p to make sense, the number of columns of A has to be the same as the number of rows of B. Note the sizes of the product!

Example

$$\begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix} \begin{pmatrix} 1 & -3 \\ 2 & -2 \\ 3 & -1 \end{pmatrix} = \begin{pmatrix} \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} \quad \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix} \cdot \begin{pmatrix} -3 \\ -2 \\ -1 \end{pmatrix} \end{pmatrix}$$

 $= \begin{pmatrix} 14 & -10 \\ 32 & -28 \end{pmatrix}$

The Row-Column Rule for Matrix Multiplication

Recall: A row vector of length n times a column vector of length n is a scalar:

$$\begin{pmatrix} a_1 & \cdots & a_n \end{pmatrix} \begin{pmatrix} b_1 \\ \vdots \\ b_n \end{pmatrix} = a_1 b_1 + \cdots + a_n b_n.$$

Another way of multiplying a matrix by a vector is:

$$Ax = \begin{pmatrix} -r_1 - \\ \vdots \\ -r_m - \end{pmatrix} x = \begin{pmatrix} r_1 x \\ \vdots \\ r_m x \end{pmatrix}$$

On the other hand, you multiply two matrices by

$$AB = A \begin{pmatrix} | & & | \\ c_1 & \cdots & c_p \\ | & & | \end{pmatrix} = \begin{pmatrix} | & & | \\ Ac_1 & \cdots & Ac_p \\ | & & | \end{pmatrix}.$$

It follows that

$$AB = \begin{pmatrix} -r_1 \\ \vdots \\ -r_m \end{pmatrix} \begin{pmatrix} | & | \\ c_1 & \cdots & c_p \\ | & | \end{pmatrix} = \begin{pmatrix} r_1c_1 & r_1c_2 & \cdots & r_1c_p \\ r_2c_1 & r_2c_2 & \cdots & r_2c_p \\ \vdots & \vdots & \vdots \\ r_mc_1 & r_mc_2 & \cdots & r_mc_p \end{pmatrix}$$

The Row-Column Rule for Matrix Multiplication

The *ij* entry of C = AB is the *i*th row of A times the *j*th column of B: $c_{ij} = (AB)_{ij} = a_{i1}b_{1j} + a_{i2}b_{2j} + \dots + a_{in}b_{nj}.$

This is how everybody on the planet actually computes AB. Diagram (AB = C):

$$\begin{pmatrix} a_{11} \cdots a_{1k} \cdots a_{1n} \\ \vdots & \vdots & \vdots \\ \hline (a_{i1} \cdots a_{ik} \cdots a_{in}) \\ \vdots & \vdots & \vdots & \vdots \\ a_{m1} \cdots a_{mk} \cdots a_{mn} \end{pmatrix} \cdot \begin{pmatrix} b_{11} \cdots b_{1j} \\ \vdots \\ b_{k1} \cdots b_{kj} \\ \vdots \\ b_{nj} \cdots b_{nj} \end{pmatrix} = \begin{pmatrix} c_{11} \cdots c_{1j} \cdots c_{1p} \\ \vdots \\ c_{i1} \cdots c_{ij} \\ c_{i1} \cdots c_{nj} \cdots c_{np} \\ \vdots \\ c_{m1} \cdots c_{mj} \cdots c_{mp} \end{pmatrix}$$

*j*th column *ij* entry
Example
$$\begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix} \begin{pmatrix} 1 & -3 \\ 2 & -2 \\ 3 & -1 \end{pmatrix} = \begin{pmatrix} 1 \cdot 1 + 2 \cdot 2 + 3 \cdot 3 \\ \Box \\ 1 - 5 \cdot 2 + 6 \cdot 3 \end{bmatrix} = \begin{pmatrix} 14 \\ \Box \\ \Box \\ 32 \\ \Box \end{pmatrix}$$

Composition of Transformations

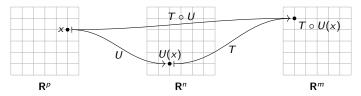
Why is this the correct definition of matrix multiplication?

Definition

Let $T: \mathbb{R}^n \to \mathbb{R}^m$ and $U: \mathbb{R}^p \to \mathbb{R}^n$ be transformations. The composition is the transformation

 $T \circ U \colon \mathbf{R}^{p} \to \mathbf{R}^{m}$ defined by $T \circ U(x) = T(U(x))$.

This makes sense because U(x) (the output of U) is in \mathbb{R}^n , which is the domain of T (the inputs of T). [interactive]



Fact: If T and U are linear then so is $T \circ U$.

Guess: If A is the matrix for T, and B is the matrix for U, what is the matrix for $T \circ U$?

Let $T: \mathbf{R}^n \to \mathbf{R}^m$ and $U: \mathbf{R}^p \to \mathbf{R}^n$ be *linear* transformations. Let A and B be their matrices:

$$A = \begin{pmatrix} | & | & | \\ T(e_1) & T(e_2) & \cdots & T(e_n) \\ | & | & | \end{pmatrix} \quad B = \begin{pmatrix} | & | & | \\ U(e_1) & U(e_2) & \cdots & U(e_p) \\ | & | & | \end{pmatrix}$$

Question $U(e_1) = Be_1$ is the first column of BWhat is the matrix for $T \circ U$?the first column of AB is $A(Be_1)$ We find the matrix for $T \circ U$ by plugging in the unit coordinate vectors:

$$T \circ U(e_1) = T(U(e_1)) \stackrel{\checkmark}{=} T(Be_1) = A(Be_1) \stackrel{\checkmark}{=} (AB)e_1.$$

For any other *i*, the same works:

$$T \circ U(e_i) = T(U(e_i)) = T(Be_i) = A(Be_i) = (AB)e_i.$$

This says that the *i*th column of the matrix for $T \circ U$ is the *i*th column of AB.

The matrix of the composition is the product of the matrices!

Addition and Scalar Multiplication for Linear Transformations $_{\mbox{\scriptsize Remark}}$

We can also add and scalar multiply linear transformations:

 $T, U: \mathbf{R}^n \to \mathbf{R}^m \quad \text{vertex} \quad T + U: \mathbf{R}^n \to \mathbf{R}^m \qquad (T + U)(x) = T(x) + U(x).$

In other words, add transformations "pointwise".

 $T: \mathbf{R}^n \to \mathbf{R}^m$ $c \text{ in } \mathbf{R} \longrightarrow cT: \mathbf{R}^n \to \mathbf{R}^m$ $(cT)(x) = c \cdot T(x).$

In other words, scalar-multiply a transformation "pointwise".

The next slide describes these operations in terms of matrix algebra.

Addition and Scalar Multiplication for Matrices

You add two matrices component by component, like with vectors.

 $\begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{pmatrix} + \begin{pmatrix} b_{11} & b_{12} & b_{13} \\ b_{21} & b_{22} & b_{23} \end{pmatrix} = \begin{pmatrix} a_{11} + b_{11} & a_{12} + b_{12} & a_{13} + b_{13} \\ a_{21} + b_{21} & a_{22} + b_{22} & a_{23} + b_{23} \end{pmatrix}$

Note you can only add two matrices of the same size.

You multiply a matrix by a scalar by multiplying each component, like with vectors.

$$\mathbf{c} \begin{pmatrix} \mathbf{a}_{11} & \mathbf{a}_{12} & \mathbf{a}_{13} \\ \mathbf{a}_{21} & \mathbf{a}_{22} & \mathbf{a}_{23} \end{pmatrix} = \begin{pmatrix} \mathbf{c}_{\mathbf{a}_{11}} & \mathbf{c}_{\mathbf{a}_{12}} & \mathbf{c}_{\mathbf{a}_{13}} \\ \mathbf{c}_{\mathbf{a}_{21}} & \mathbf{c}_{\mathbf{a}_{22}} & \mathbf{c}_{\mathbf{a}_{23}} \end{pmatrix}$$

These satisfy the expected rules, like with vectors:

$$A+B = B+A \qquad (A+B)+C = A+(B+C)$$

$$c(A+B) = cA+cB \qquad (c+d)A = cA+dA$$

$$(cd)A = c(dA) \qquad A+0 = A$$

If linear transformations T and U have matrices A and B, respectively:

- T + U has matrix A + B.
- cT has matrix cA.

Let $T: \mathbf{R}^3 \to \mathbf{R}^2$ and $U: \mathbf{R}^2 \to \mathbf{R}^3$ be the matrix transformations

$$T(x) = \begin{pmatrix} 1 & -1 & 0 \\ 0 & 1 & 1 \end{pmatrix} x$$
 $U(x) = \begin{pmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 1 \end{pmatrix} x.$

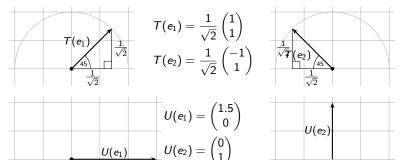
Then the matrix for $T \circ U$ is

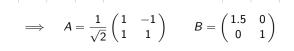
$$\begin{pmatrix} 1 & -1 & 0 \\ 0 & 1 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 1 \end{pmatrix} = \begin{pmatrix} 1 & -1 \\ 1 & 2 \end{pmatrix}$$

[interactive]

Composition of Linear Transformations Another Example

Let $T: \mathbb{R}^2 \to \mathbb{R}^2$ be rotation by 45°, and let $U: \mathbb{R}^2 \to \mathbb{R}^2$ scale the *x*-coordinate by 1.5. Let's compute their standard matrices *A* and *B*:



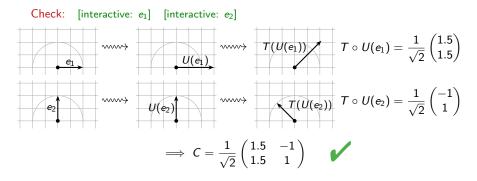


Another example, continued

So the matrix C for
$$T \circ U$$
 is

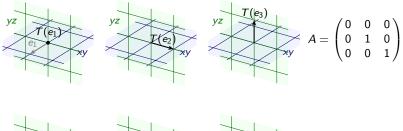
$$C = AB = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & -1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 1.5 & 0 \\ 0 & 1 \end{pmatrix}$$

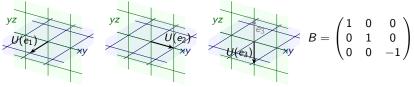
$$= \begin{pmatrix} \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & -1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 1.5 \\ 0 \end{pmatrix} \quad \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & -1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1.5 & -1 \\ 1.5 & 1 \end{pmatrix}.$$



Another example

Let $T: \mathbb{R}^3 \to \mathbb{R}^3$ be projection onto the *yz*-plane, and let $U: \mathbb{R}^3 \to \mathbb{R}^3$ be reflection over the *xy*-plane. Let's compute their standard matrices A and B:





Another example, continued

So the matrix *C* for
$$T \circ U$$
 is

$$C = AB = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{pmatrix} = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{pmatrix}.$$
Check: we did this last time \checkmark
[interactive: e_1] [interactive: e_2] [interactive: e_3]



Yes! Here's an example:

$$\begin{pmatrix} 1 & 0 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 0 & 0 \\ 1 & 1 \end{pmatrix} = \begin{pmatrix} \begin{pmatrix} 1 & 0 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} & \begin{pmatrix} 1 & 0 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix}.$$

Properties of Matrix Multiplication

Mostly matrix multiplication works like you'd expect. Suppose A has size $m \times n$, and that the other matrices below have the right size to make multiplication work.

$$A(BC) = (AB)C \qquad A(B+C) = (AB+AC)$$

$$(B+C)A = BA+CA \qquad c(AB) = (cA)B$$

$$c(AB) = A(cB) \qquad I_mA = A$$

$$AI_n = A$$

Most of these are easy to verify.

Associativity is A(BC) = (AB)C. It is a pain to verify using the row-column rule! Much easier: use associativity of linear transformations:

$$S \circ (T \circ U) = (S \circ T) \circ U.$$

This is a good example of an instance where having a conceptual viewpoint saves you a lot of work.

Recommended: Try to verify all of them on your own.

Properties of Matrix Multiplication Caveats

Warnings!

► AB is usually not equal to BA.

$$\begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 2 & 0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 0 & -1 \\ 2 & 0 \end{pmatrix} \qquad \begin{pmatrix} 2 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} = \begin{pmatrix} 0 & -2 \\ 1 & 0 \end{pmatrix}$$

In fact, AB may be defined when BA is not.

•
$$AB = AC$$
 does not imply $B = C$, even if $A \neq 0$.

$$\begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} = \begin{pmatrix} 1 & 2 \\ 0 & 0 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} 1 & 2 \\ 5 & 6 \end{pmatrix}$$

• AB = 0 does not imply A = 0 or B = 0.

$$\begin{pmatrix} 1 & 0 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 0 & 0 \\ 1 & 1 \end{pmatrix} = \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix}$$

Powers of a Matrix

Suppose A is a square matrix.

Then $A \cdot A$ makes sense, and has the same size.

Then $A \cdot (A \cdot A)$ also makes sense and has the same size.

Definition

Let n be a positive whole number and let A be a square matrix. The n**th power** of A is the product

$$A^n = \underbrace{A \cdot A \cdots A}_{n \text{ times}}$$

Example

$$A = \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix} \qquad A^2 = \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 2 \\ 0 & 1 \end{pmatrix}$$
$$A^3 = \begin{pmatrix} 1 & 2 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 3 \\ 0 & 1 \end{pmatrix}$$
$$\cdots \qquad A^n = \begin{pmatrix} 1 & n-1 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & n \\ 0 & 1 \end{pmatrix}$$

Summary

- The product of an m×n matrix and an n×p matrix is an m×p matrix. I showed you two ways of computing the product.
- Composition of linear transformations corresponds to multiplication of matrices.
- You have to be careful when multiplying matrices together, because things like commutativity and cancellation fail.
- You can take powers of square matrices.