LIGHTNING TALKS II TECH TOPOLOGY CONFERENCE December 11, 2016

### The Milnor Fiber of the Braid Arrangement

Michael Dougherty December 10, 2016 Tech Topology Conference

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SYM<sub>n</sub> acts naturally on  $\mathbb{C}^n$  by permuting coordinates.

Each transposition  $(i \ j)$  fixes the hyperplane  $z_i = z_j$ ; Each product of transpositions fixes an intersection of hyperplanes.

These hyperplanes form the braid arrangement

$$\mathcal{A}_n = \{ \vec{z} \in \mathbb{C}^n \mid z_i = z_j \text{ for some } i, j \}$$

Goal: Understand the topology of  $\mathbb{C}^n - \mathcal{A}_n$ 

Motivation:  $\pi_1(\mathbb{C}^n - \mathcal{A}_n)$  is the *pure braid group*.



This is a (pure) braid!

How about the homology?

The homology of  $\mathbb{C}^n - \mathcal{A}_n$  is well known (Arnol'd '69):

- 1. Betti numbers: coefficients of  $(1 + t)(1 + 2t) \cdots (1 + (n 1)t)$
- 2.  $H_*(\mathbb{C}^n \mathcal{A}_n)$  is torsion-free.

What about other hyperplane arrangements?

**Orlik-Solomon** ('80): For any complex hyperplane arrangement A,

- 1. We can compute  $H_*(\mathbb{C}^n \mathcal{A})$
- 2.  $H_*(\mathbb{C}^n \mathcal{A})$  is torsion-free.

But this is not the whole story ...

**Milnor ('68):** For any complex hyperplane arrangement  $\mathcal{A}$ ,  $\mathbb{C}^n - \mathcal{A}$  is a fiber bundle over  $S^1$ .

- 1. Can we compute the homology of the Milnor fiber?
- 2. Is the homology of the Milnor fiber torsion-free?

Problem: Orlik-Solomon doesn't help!

Homology is too hard...unknown even for the braid arrangement.

**Conjecture (Randell '11):** Every Milnor fiber has torsion-free homology.

 $\longrightarrow$  counterexample by Denham-Suciu in '14

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**Theorem (D-McCammond '16):** The Milnor fiber of the braid arrangement  $A_6$  has torsion in its homology.

# The prism manifold realization problem

#### Faramarz Vafaee

joint with W. Ballinger, C. Hsu, W. Mackey, Y. Ni, and T. Ochse (Summer Undergraduate Research Fellowship (SURF) program)

California Institute of Technology

December 2016

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## The spherical manifold realization problem

- Every closed three-manifold can be obtained by performing surgery on a link in S<sup>3</sup>. (Lickorish–Wallace)
- Focus: Which closed 3–manifolds with finite fundamental groups can be realized by surgeries on nontrivial knots in S<sup>3</sup>?

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- Closed 3–manifolds with finite fundamental groups

#### **Spherical manifolds**

A spherical 3-manifold Y, with G = π₁(Y), falls into one of the following five types, depending on the structure of G/Z(G):

**C** or cyclic, **D** or dihedral, **T** or tetrahedral, **O** or octahedral, **I** or icosahedral.

## What is known?

- The spherical manifold realization problem: Which spherical manifolds can be realized by integral surgeries on nontrivial knots in S<sup>3</sup>?
- Solution for C-type manifolds (lens spaces) by Greene
- Solution for T, O, and I-type manifolds by Gu

## What is known?

- The spherical manifold realization problem: Which spherical manifolds can be realized by integral surgeries on nontrivial knots in S<sup>3</sup>?
- Solution for C-type manifolds (lens spaces) by Greene
- Solution for T, O, and I-type manifolds by Gu
- This leaves the D-type manifolds (also known as the prism manifolds) as the only remaining case.

## Prism manifolds

 Given a pair of relatively prime integers p > 1 and q, let P(p, q) be the oriented prism manifold with Seifert invariants

(-1; (2, 1), (2, 1), (p, q)).

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We provide the solution of the realization problem for prism manifolds P(p, q) with q < 0.</p>

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# Realizable P(p, q), q < 0

Туре	<i>P</i> ( <i>p</i> , <i>q</i> )
1A	$P\left(p,-rac{1}{2}(p^2-3p+4) ight)$
1B	$P(p, -\frac{1}{22}(p^2 - 3p + 4))$
2	$P(\rho, -\frac{1}{ 4r+2 }(r^2\rho+1))$
3	$P(p,-rac{1}{2r}(p+1)(p+4))$
4	$P(p, -\frac{1}{2r^2}((2r+1)^2p+1))$
5	$P\left(p,-\frac{1}{r^2-2r-1}(r^2p+1)\right)$
Sporadic	<i>P</i> (11, -30), <i>P</i> (17, -31), <i>P</i> (13, -47), <i>P</i> (23, -64)

# Conjectural list of realizable P(p, q), q > 0

Туре	<i>P</i> ( <i>p</i> , <i>q</i> )
1A	$P(p, \frac{1}{2}(p^2 + 3p + 4))$
18	$P(p, \frac{1}{22}(p^2 + 3p + 4))$
2	$P(p, \frac{1}{ 4r+2 }(r^2p-1))$
3	$P\left(p,\frac{1}{2r}(p-1)(p-4)\right)$
4	$P(p, \frac{1}{2r^2}((2r+1)^2p-1))$
5	$P\left(p, \frac{1}{r^2 - 2r - 1}(r^2p - 1)\right)$
Sporadic	<i>P</i> (11, 19), <i>P</i> (11, 30), <i>P</i> (13, 34)

Thank you

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#### When is a Knot Diagram Legendrian?

Mark Lowell

December 1, 2016

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#### Introduction

- A knot diagram is an immersion S<sup>1</sup> → T<sup>\*</sup>ℝ equipped with crossing data:
- Two knot diagrams are combinatorially equivalent if they are isotopic without Reidemeister moves.
- When is a knot diagram combinatorially equivalent to the Lagrangian projection of a Legendrian knot?

### Why We Care

My immediate goal is to use this in detecting if a Legendrian knot is stabilized.



We can always stabilize a knot. There is no easy way to tell if it can be de-stabilized, that works in all circumstances.

#### Definitions

- Define a **minimal polygon** to be a bounded component of  $\mathcal{T}^*\mathbb{R} \mathcal{K}$ . Index them  $P_1$  through  $P_N$ .
- ► Index the crossings of K as c<sub>1</sub> through c<sub>M</sub>. Put signs on each crossing:



If K is Legendrian, then by Stokes' Theorem, the area of the minimal polygon P<sub>i</sub> is the signed sum of the actions of the adjacent Reeb chords.

#### An If Condition

- ► Let A<sub>K</sub> be the M × N matrix whose (i, j) entry is the signed sum of the number of times crossing i is adjacent to minimal polygon P<sub>i</sub>.
- Let x be an N-dimensional vector whose entries are non-negative integers. Then, if K is Legendrian:

$$\sum_{i=1}^{N} x_i \operatorname{Area}(P_i) = \sum_{j=1}^{M} (A_{K}^{T} x)_j \operatorname{Action}(c_j)$$

So, if we can find x ≠ 0 so that (A<sup>T</sup><sub>K</sub>x)<sub>j</sub> ≤ 0 for all j, K cannot be Legendrian. Because if it was, we would have a sum of areas with non-positive area.

## An Example



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This goes both ways:

**Theorem:** K is not Legendrian *if and only if* there exists a vector x such that  $(A_K^T x)_j \leq 0$  for all j.

We can determine if a Legendrian knot can be de-stabilized using this approach, by undoing the Reidemeister Type I move and checking if the resulting knot is Legendrian.

## Calculating distance by twisting and projecting

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Tech Topology Conference 2016

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Calculating distance by twisting and projecting

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# Motivating Example: Distance estimate on Farey graph



Figure: Walking on the Farey graph with 1 right, two left, 1 right, two left and two right turns, from  $E_1$  to  $E_2$ .

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### Generalizing the picture

So we have: Start with a group  $(SL_2(\mathbb{Z}))$  and an associated object (Torus).

- Find a nice graph on which group acts *nicely*(Farey Graph *F*), (i.e, find a way to express group elements (matrices) in terms of vertices/edges of the graph)
- Define projections to smaller components (into annuli)
- Count big enough ones to get an estimate for the word distance.

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- Define projections to smaller components (into annuli)
- Count big enough ones to get an estimate for the word distance.
- So, lets do the following:
  - Torus  $\rightarrow$  Surface  $S = S_g^s$  with genus  $g \ge 2$  and s boundary components
  - 2 Farey Graph  $\rightarrow$  Curve complex C(S)
- Solution Soluti Solution Solution Solution Solution Solution Solution Solu
  - Subsurface projection: Project curves to subsurfaces

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Calculating distance by twisting and projecting

•  $\mathbb{F}_n$ : Free group of rank n

• 
$$\operatorname{Out}(F_n) = \operatorname{Aut}(\mathbb{F}_n) / \operatorname{Inn}(\mathbb{F}_n)$$

• The Mapping Class Group of S, denoted Mod(S) is,  $Mod(S) = Homeo^+(S)/isotopy$ Let  $\iota : Mod(S_g^s) \to Out(\mathbb{F}_n)$  be the map induced from  $\pi_1(S_g^s) \simeq \mathbb{F}_n$ . we obtain the following.

#### Theorem in Progress (with Rafi and Qing)

There is a distance formula for geometric outer automorphisms.

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## Topological model for $Out(\mathbb{F}_n)$

Take a surface with  $\pi_1(S) = \mathbb{F}_n$ , Thicken it, then double it to  $\sharp_n(S^2 \times S^1)$ .

Arcs on  $S \rightarrow$  Disks in  $H \rightarrow$  Spheres in  $\sharp_n(S^2 \times S^1)$ 



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Calculating distance by twisting and projecting

 Realize mapping classes as arc systems and project them into subsurfaces. (including annuli)

$$d_{\mathsf{Mod}(\mathcal{S})}(f_1, f_2) \asymp \sum_{Y \subseteq \mathcal{S}} [d_{\mathcal{A}(Y)}(T_1, T_2)]_k$$

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 Thicken arc systems to sphere systems (ADD twisting to replace annulus proj.):

$$\sum_{Y\subseteq S} [d_{\mathcal{A}(Y)}(T_1, T_2)]_k \prec \sum_{Y\subseteq S} [d_{\mathcal{S}(Y)}(\sigma_1, \sigma_2)]_k + \sum_{\alpha\in\mathbb{F}_n} [twist_{\alpha}(\sigma_1, \sigma_2)]_k.$$

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Using Bestvina-Feighn subfactor projections:

$$\sum_{Y\subseteq S} [d_{S(Y)}(\sigma_1, \sigma_2)]_k \prec d_{\operatorname{Out}(\mathbb{F}_n)}(\iota f_1, \iota f_2)$$

Finally using our twisting number distribution along folding lines:

$$\sum_{\alpha \in \mathbb{F}_n} [twist_{\alpha}(\sigma_1, \sigma_2)]_k \prec d_{\operatorname{Out}(\mathbb{F}_n)}(\iota f_1, \iota f_2)$$

#### THANK YOU!

Funda GÜLTEPE

Calculating distance by twisting and projecting

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#### Random Groups and Cubulations

#### Yen Duong, University of Illinois at Chicago

Tech Topology Conference 2016

December 2, 2016

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How many words of length I in an alphabet of m letters?

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How many words of length l in an alphabet of m letters? (2m) choices for first letter

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How many words of length l in an alphabet of m letters? (2m) choices for first letter (2m - 1) choices for subsequent letters

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How many words of length l in an alphabet of m letters? (2m) choices for first letter (2m-1) choices for subsequent letters  $2m(2m-1)^{(l-1)}$  total such words

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#### Definition

Choose 0 < d < 1. Fix *m* generators  $a_1, \ldots, a_m$ . Choose l > 0, and with uniform probability choose  $(2m - 1)^{dl}$  many words of length *l* to form a relator set *R*. Then  $\langle a_1, \ldots, a_m | R \rangle$  is a random group at density *d*.

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#### Definition

Now let  $l \to \infty$ . If  $\frac{|\text{Groups with P}|}{|\text{All random groups}|} \to 1$  as  $l \to \infty$ , we say that random groups at density d have property P (asymptotically almost surely).

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• If d > 1/2, random groups are trivial or  $\mathbb{Z}/2\mathbb{Z}$  (Gromov).

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- If d > 1/2, random groups are trivial or  $\mathbb{Z}/2\mathbb{Z}$  (Gromov).
- If d < 1/6, random groups act freely and cocompactly on a CAT(0) cube complex (Ollivier-Wise).</li>

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 If d > 1/3, any action on a CAT(0) cube complex has a global fixed point [has Property (T)](Zuk).

### Cube Complexes

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### Cube Complexes

Good thing you went to Dani Wise's talk!







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• Vertices: choice of okay orientations



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- Vertices: choice of okay orientations
- Edges: flip one orientation



- Vertices: choice of okay orientations
- Edges: flip one orientation
- Higher dimensional cells: if skeleton appears



- Vertices: choice of okay orientations
- Edges: flip one orientation
- Higher dimensional cells: if skeleton appears







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# Divergence of CAT(0) Cube Complexes and Right-Angled Coxeter Groups

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Divergence of CAT(0) Cube Complexes and Right-Angled Coxeter Groups

### Right-Angled Coxeter Groups

- Γ, graph
- $S = \{s_1, s_2, ..., s_n\}$ , vertices of  $\Gamma$
- E, edge set of  $\Gamma$

#### Definition (Right-Angled Coxeter Group (RACG))

$$W_{\Gamma} = < S \mid s_i^2 = 1, s_i s_j = s_j s_i \ \textit{for} \ (s_i, s_j) \in E >$$

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RACGs act geometrically on a natural CAT(0) cube complex.

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Div(G) is the supremum over all lengths of minimal paths in the Cayley graph of G, which avoid a ball of radius r, connecting two points that are distance about 2r apart.

The divergence function roughly measures the fastest rate a pair of geodesic rays can stray apart from one another.



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(under a coarse equivalence of functions)
# Divergence

Div(G) is a quasi-isometry invariant.
(under a coarse equivalence of functions)

We say Div(G) is linear, quadratic, r<sup>1.5</sup>, exponential, etc.
Multiplicative and additive constants are not very important.

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#### Theorem (Dani–Thomas)

 $\Gamma$  is not a non-trivial join and is triangle-free.

 $Div(W_{\Gamma})$  is quadratic  $\iff \Gamma$  is CFS.

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Triangle-free  $\rightarrow$  CAT(0) cube complex is 2–dimensional

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- Theorem follows from more general results on CAT(0) cube complexes.
- A different theorem also lets us to recognize infinite families of RACGs of polynomial divergence of any integer degree.

# **CFS** Condition



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 $\Gamma(n, p(n))$ : "random" *n* vertex graph, each edge has probability p(n) of occuring. (Erdős-Rényi model)

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Theorem (Behrstock–Falgas-Ravry–Hagen–Susse, L.)

p(n) bounded away from 1,  $\epsilon > 0$ ,  $\Gamma = \Gamma(p(n), n)$  random graph.

If  $p(n) > n^{-\frac{1}{2}+\epsilon}$ , then  $W_{\Gamma}$  asymptotically almost surely exhibits quadratic divergence.

If  $p(n) < n^{-\frac{1}{2}-\epsilon}$ , then  $W_{\Gamma}$  asymptotically almost surely exhibits at least cubic divergence.

Thank You!

#### **Divergence** Definition

Fix constants  $0 < \delta \le 1$ ,  $\lambda \ge 0$  and consider the linear function  $\rho(r) = \delta r - \lambda$ . Let  $a, b, c \in X$  and set  $k = d(c, \{a, b\})$ .

 $div_{\gamma}(a, b, c, \delta)$ 

is the length of the shortest path from a to b which avoids the ball of radius  $\rho(k)$  about c.

$$Div_{\gamma}^{X}(r,\delta)$$

is the supremum of  $div_{\gamma}(a, b, c, \delta)$  over all a, b, c with  $d(a, b) \leq r$ .

## CFS Graphs

Given a Coxeter Diagram  $\Gamma$ , the square graph,  $\Box(\Gamma)$ , is the graph with vertex set:

 $V(\Box(\Gamma)) = \{ \text{induced 4-cycles in } \Gamma \}$ 

And edge set:

 $E(\Box(\Gamma)) = \{(F_1, F_2) \mid F_1 \cap F_2 \subset \Gamma \text{ contains a pair of nonadjacent vertices}\}$ 

 $\Gamma$  is **CFS** if  $\Box(\Gamma)$  contains a component, *C*, such that for every  $v \in \Gamma$ , there is a 4-cycle  $F \in C$  with *v* a vertex of *F*.