## Homework 8: Core solutions

Review exercises for Chapter 5 page 183 problems 25, 26a-26b, 29.
Section 8.1 on page 252 problems 8, 9, $10,13$.

## Section 8.2 on page 264 problems 1, 2, 4, 5, 7a-7b, 9.

25. Find a formula for $a_{n}$, given $a_{0}=a_{1}=1$ and $a_{n}=3 a_{n-1}-2 a_{n-2}+5$ for $n \geq 2$. Solution: The difference between this recurrence relation and the previous ones (from the last homework) is the extra term " +5 ". First, let's guess a particular solution, $p_{n}$ that satisfies the inhomogeneous recurrence relation $a_{n}=r a_{n-1}+s a_{n-2}+f(n)$ above (with $r=3, s=-2$, and $f(n)=5$ ), ignoring initial conditions. We guess that $p_{n}=c$ for some constant $c$, since $f(n)$ is constant. We plug in our guess $p_{n}$ into the inhomogeneous recurrence and solve for $c$. We have

$$
\begin{aligned}
p_{n} & =3 p_{n-1}-2 p_{n-2}+5 \\
c & =3 c-2 c+5 \\
c-c & =5 \\
0 & =5
\end{aligned}
$$

Oops! Looks like our guess was not a good one. Let's try a different guess. Let's try $p_{n}=a+b n$ since, at least, $f(n)=5$ is linear (it's even constant, but that obviously didn't work). With this choice of $p_{n}$ we plug into the inhomogeneous recurrence and try to solve for the constants $a$ and $b$. We have

$$
\begin{aligned}
p_{n} & =3 p_{n-1}-2 p_{n-2}+5 \\
a+b n & =3(a+b(n-1))-2(a+b(n-2))+5 \\
a+b n & =3 a-2 a+3 b n-2 b n-3 b+4 b+5 \\
0 & =b+5
\end{aligned}
$$

So $b=-5$ and $a$ is undetermined (so just set $a=0$, if we pick a different value it will work itself out when we find $c_{1}, c_{2}$ later). Thus, a particular solution to the inhomogeneous recurrence, ignoring initial conditions, is $p_{n}=-5 n$.
Now, by Theorem 5.3.2 on page 172 we have that the solution to the recurrence is the sum $p_{n}+q_{n}$ where $p_{n}$ is as above and $q_{n}$ is a general solution to the homogeneous recurrence relation $a_{n}=3 a_{n-1}-2 a_{n-2}$, ignoring initial conditions (meaning we haven't solved for $c_{1}, c_{2}$ yet).
We solve $a_{n}=3 a_{n-1}-2 a_{n-2}$ in the usual way. The characteristic polynomial is $x^{2}-3 x+2=$ $(x-2)(x-1)$, which has roots $x=1,2$. So the general solution to the homogeneous recurrence is $a_{n}=c_{1}+c_{2} 2^{n}$.
Finally, we have that the general solution to the inhomogeneous recurrence we started with is $a_{n}=p_{n}+q_{n}=-5 n+c_{1}+c_{2} 2^{n}$. We solve for $c_{1}, c_{2}$ in the usual way, by taking into account
the initial values $a_{0}=1, a_{1}=1$. We have

$$
\begin{aligned}
& a_{0}=1 \Longrightarrow c_{1}+c_{2}=1 \\
& a_{1}=1 \Longrightarrow-5+c_{1}+2 c_{2}=1 .
\end{aligned}
$$

Solving the system of two linear equations in the two variables $c_{1}, c_{2}$ we immediately obtain $c_{2}=5$ and $c_{1}=-4$. Thus, the solution is

$$
a_{n}=-5 n-4+5 \cdot 2^{n}, n \geq 0
$$

Just because it's the first time we've tried this, lets check. The first few terms of the sequence, starting at $n=0$ of course, are $1,1,6,21,56, \ldots$, and this satisfies $a_{0}=a_{1}=1$ and $a_{2}=$ $3(1)-2(1)+5=6 \checkmark$ and $a_{3}=3(6)-2(1)+5=21 \checkmark$ and $a_{4}=3(21)-2(6)+5=56 \checkmark$. We did it! (or at least, we checked the first few values) (to make extra sure we could also check that the solution we found works by plugging it into the recurrence, but I'm sick of this problem, um, I mean, ahem "checking that way is left to the reader")
29. Let $a$ and $b$ be any positive integers and define the recurrence $a_{1}=a, a_{2}=b$, and $a_{n}=$ $a_{n-1}+a_{n-2}$ for $n \geq 3$. Assume that the sequence $\frac{a_{2}}{a_{1}}, \frac{a_{3}}{a_{2}}, \frac{a_{4}}{a_{3}}, \ldots$ has a limit $k$. What is the value of $k$ ? Solution: What to try? The recurrence relation given has characteristic polynomial $x^{2}-x-1$, which has roots $x=-1 \pm \sqrt{2}$ using the quadratic formula. So, the general solution is $a_{n}=c_{1}(-1+\sqrt{2})^{n}+c_{2}(-1-\sqrt{2})^{n}$. For now, we are not overly concerned with the particular values of $c_{1}, c_{2}$. Note that, since $|-1+\sqrt{2}|<1$ that, in the limit, $a_{n} \approx c_{2}\left(-1-\sqrt{2}^{n}\right)$. Therefore, $a_{n+1} / a_{n} \approx \frac{c_{2}(-1-\sqrt{2})^{n+1}}{c_{2}(-1-\sqrt{2})^{n}}=-1-\sqrt{2}$. In other words, the limit of $a_{n+1} / a_{n}$ is $-1-\sqrt{2}$ as $n$ tends to infinity. (Cool!) (Notice, we never cared at all about what the values of $a, b, c_{1}, c_{2}$ were)
8. Describe an algorithm that, upon input of $n$ real numbers, $a_{1}, a_{2}, \ldots, a_{n}$, outputs their average. Solution:

Input: $a_{1}, a_{2}, \ldots, a_{n}$.
Procedure:
STEP 1: Initialize $S=0$.
STEP 2: For $i=1 . . n$,
replace $S$ with $S+a_{i}$.
STEP 3: replace $S$ with $S / n$.
Output: $S$.
9. Describe an algorithm that outputs the maximum of the numbers $a_{1}, \ldots, a_{n}$. Solution:

Input: $a_{1}, a_{2}, \ldots, a_{n}$.
Procedure:
STEP 1: Initialize $S=a_{1}$.
STEP 2: For $i=1$..n,
IF $a_{i} \leq a_{i+1}$, replace $S$ with $a_{i+1}$.
Output: $S$.
10. Describe an algorithm that determines how many of the numbers $a_{1}, \ldots, a_{n}$ are equal to $x$. Solution:

Input: $a_{1}, a_{2}, \ldots, a_{n}$, and $x$.
Procedure:
STEP 1: Initialize $S=0$.
STEP 2: For $i=1 . . n$,
IF $a_{i}=x$, replace $S$ with $S+1$.
Output: $S$.
11. Describe an algorithm that gives all solutions $x$ in the range $0 \leq x<n$ to the congruence

$$
a x \equiv b(\bmod n)
$$

for given values of $a, b, n$, which should all be integer inputs. If there are no solutions, the algorithm should output the words NO SOLUTION. Solution:
It may be best to give some examples before trying to tackle this problem. First, some questions to get us started.

What are the solutions to $x \equiv 3(\bmod 7)$ ? Recall, $x \equiv 3(\bmod 7)$ means that the integer $x$ has a remainder of 3 after dividing by 7 . There is only one $x$ value that is in the range $0 \leq x<7$, namely $x=3$.

What are the solutions to $2 x \equiv 3(\bmod 7)$ ? The statement $2 x \equiv 3(\bmod 7)$ means " $2 x$ has a remainder of 3 after dividing by 7 ". Lets just check the $x$-values in the range $x=0, \ldots, 6$ that make that true.

$$
\begin{array}{rrrl}
x=0 & 0 \equiv 3(\bmod 7) & & \text { FALSE } \\
x=1 & 2 \equiv 3(\bmod 7) & & \text { FALSE } \\
x=2 & 4 \equiv 3(\bmod 7) & & \text { FALSE } \\
x=3 & 6 \equiv 3(\bmod 7) & & \text { FALSE } \\
x=4 & 8 \equiv 3(\bmod 7) & & \text { FALSE } \\
x=5 & 10 \equiv 3(\bmod 7) & & \text { FALSE } \\
x=6 & 12 \equiv 3(\bmod 7) & \text { FALSE }
\end{array}
$$

Ok, so in this case, our algorithm should output NO SOLUTION.
Let's try another case. Set $a=2, b=4$ and $n=7$. We are going to look for solutions to the equivalence $a x \equiv b(\bmod 7)$,

$$
2 x \equiv 4(\bmod 7)
$$

Again, we look in the range $x=0, \ldots, 6$ (since $n=7$ ).

$$
\begin{array}{rrr}
x=0 & 0 \equiv 3(\bmod 7) & \text { FALSE } \\
x=1 & 2 \equiv 4(\bmod 7) & \text { FALSE } \\
x=2 & 4 \equiv 4(\bmod 7) & \text { TRUE } \\
x=3 & 6 \equiv 4(\bmod 7) & \text { FALSE } \\
x=4 & 8 \equiv 4(\bmod 7) & \text { FALSE } \\
x=5 & 10 \equiv 4(\bmod 7) & \text { FALSE } \\
x=6 & 12 \equiv 4(\bmod 7) & \text { FALSE }
\end{array}
$$

Alright, so in this case, the output of our algorithm should be $x=4$.
Let's do another case. Let's try to make a lot of output this time. Set $a=7, b=0$ and $n=7$.

Then,

$$
\begin{array}{rrrr}
x=0 & 0 \equiv 0(\bmod 7) & \text { TRUE } \\
x=1 & 7 \equiv 0(\bmod 7) & \text { TRUE } \\
x=2 & 14 \equiv 0(\bmod 7) & \text { TRUE } \\
x=3 & 21 \equiv 0(\bmod 7) & \text { TRUE } \\
x=4 & 28 \equiv 0(\bmod 7) & \text { TRUE } \\
x=5 & 35 \equiv 0(\bmod 7) & \text { TRUE } \\
x=6 & 42 \equiv 0(\bmod 7) & \text { TRUE }
\end{array}
$$

In this case, the output should be $x=0,1,2,3,4,5,6,7$.
Ok, last example. Set $a=4, b=0$, and $n=8$. Now lets find the solutions $x$ in the range $x=0, \ldots, 7$ (since $n=8$ now the range is bigger, $0 \leq x<n$, then it was when $n$ was equal to 7).

$$
\begin{array}{rrr}
x=0 & 0 \equiv 0(\bmod 7) & \text { TRUE } \\
x=1 & 4 \equiv 0(\bmod 7) & \text { FALSE } \\
x=2 & 8 \equiv 0(\bmod 7) & \text { TRUE } \\
x=3 & 12 \equiv 0(\bmod 7) & \text { FALSE } \\
x=4 & 16 \equiv 0(\bmod 7) & \text { TRUE } \\
x=5 & 20 \equiv 0(\bmod 7) & \text { FALSE } \\
x=6 & 24 \equiv 0(\bmod 7) & \text { TRUE }
\end{array}
$$

In this case, the output should be $x=0,2,4,6$.
Ok, we are ready to try to describe the algorithm.
Recall, $a x \equiv b(\bmod n)$ if and only if $a x-b \equiv 0(\bmod n)$. In other words, $x$ satisfies the equivalence $a x \equiv b(\bmod n)$ exactly when $a x-b$ is divisible by $n$. Now, in order to ensure that our algorithm is a finite process, we can't check all the possible multiples of 7 to see if $a x-b$ is one of them, so we will have to write a sub-routine to deal with checking if $a x-b$ is divisible by 7 .
There is some issue when $a x-b$ is negative. But for now, we will avoid discussing it.
Sub-routine $\operatorname{DIV}(x, a, b, n)$ : Input: $x, a, b, n$ with $a x-b \geq 0$.
Procedure:
Step 1: Initialize $S=0$.
STEP 2: For $k=0 . .\left\lceil\frac{a x-b}{n}\right\rceil$,

IF $a x-b=k n$, replace $S$ with 1 .

## Output: $S$.

The algorithm $\operatorname{DIV}(x, a, b, n)$ outputs 1 if $a x-b$ is divisible by $n$ and outputs 0 otherwise. This is because if the output of the algorithm is 1 , then for some $k$ in the range $0 \leq k \leq\left\lceil\frac{a x-b}{n}\right\rceil$ the equality $a x-b=k n$ holds.
If we knew that $a x-b$ were non-negative for all $x$ in the range $0 \leq x<n$, the algorithm we would want is
Input: $a, b, n$.

## Procedure:

STEP 1: Initialize $S=\{ \}$.
STEP 2: For $x=0 . . n-1$,
IF $D I V(x, a, b, n)=1$, replace $S$ with $S \cup\{x\}$.

## Output: $S$.

We can adjust the algorithm to accommodate for the restriction $a x-b$ by replacing $b$ with its remainder modulo $n$. That is, $a x-b$ is divisible by 7 if and only if $a x-(b+7 k)$ is divisible by 7 for all integers $k$ (very easy to prove directly). To that end, define the subroutine

## Sub-routine $\operatorname{REM}(b, n)$ :

Input: $b, n$.

## Procedure:

STEP 1: Initialize $r=0$.
STEP 2: For $x=0 . . n-1$,
$\operatorname{IF} \operatorname{DIV}(x, 1, b, n)=1$, replace $r$ with $x$.
Output: $r$ where $0 \leq r<n$ and $r \equiv b(\bmod n)$.
Finally, the desired algorithm is
Input: $a, b, n$.
Procedure:
STEP 1: Initialize $S=\{ \}$.
STEP 2:
IF $a x-b \geq 0$
For $x=0 . . n-1$,
IF $D I V(x, a, b, n)=1$, replace $S$ with $S \cup\{x\}$.
IF $a x-b ; 0$
Replace $b$ with $\operatorname{REM}(b, n)$,
For $x=0 . . n-1$,

IF $D I V(x, a, b, n)=1$, replace $S$ with $S \cup\{x\}$.

## Output: $S$.

1. Consider the distance algorithm used to calculate

$$
\sqrt{\left(x_{1}-y_{1}\right)^{2}+\left(x_{2}-y_{2}\right)^{2}+\cdots+\left(x_{n}-y_{n}\right)^{2}}
$$

using $3 n$ operations: $n$ subtractions, $n$ squarings, $n-1$ additions, and 1 square root. Assume that addition and subtraction require the same amount of time, that addition is twice as fast as multiplication, and that multiplication is ten times as fast as the square root operation. Find the complexity function. Solution: Considering the time it takes to perform the subtraction operation as a 'unit', the complexities of the + and - operation are both 1 . The complexity of ${ }^{2}$ is 2 , and the complexity of $\sqrt{ }$ is 10 . The complexity of the algorithm is thus $n+2 n+n-1+10=$ $4 n+9=O(n)$. (by the way, the original algorithm was also $O(n)$, so really no time is lost with the extra assumptions)
2. Show that the number of operations required to multiply an n-digit number by a single-digit number does not exceed $3 n-2$. Count + and . as equivalent operations. Solution: Consider the following algorithm for multiplying an $n$-digit number by a single-digit number.

Input: $\left(a_{n} a_{n-1} \ldots a_{1}\right)_{10}, x$.

## Procedure:

STEP 1: Initialize $m_{1}=r_{1}=\cdots=m_{n}=r_{n}=m_{n+1}=r_{n+1}=0$.
STEP 2: For $i=1$..n,
replace $m_{i}$ with the ones digit of $x \cdot a_{i}+r_{i}$,
IF $x \cdot a_{i} \geq 10$ replace $r_{i+1}$ with 1 ,
STEP 3: Replace $m_{n+1}$ with $r_{n+1}$.
Output: $\left(m_{n+1} m_{n} m_{n-1} \ldots m_{1}\right)_{10}$.
There are a total of $2 n$ multiplications and $n$ additions in this algorithm. Thus, the complexity is bounded by $3 n$. But we need to get rid of two operations to meet the book's requirement of a complexity bounded by $3 n-2$. It isn't hard to see how to change the algorithm above to get the desired result.

Input: $\left(a_{n} a_{n-1} \ldots a_{1}\right)_{10}, x$.

## Procedure:

STEP 1: Initialize $m_{1}=r_{1}=\cdots=m_{n}=r_{n}=m_{n+1}=r_{n+1}=0$.
STEP 2: Replace $m_{1}$ with the ones digit of $x \cdot a_{1}$.
STEP 3: For $i=2 . . n$,
Replace $m_{i}$ with the ones digit of $x \cdot a_{i}+r_{i}$,
IF $x \cdot a_{i} \geq 10$ replace $r_{i+1}$ with 1 ,
STEP 4: Replace $m_{n+1}$ with $r_{n+1}$.
Output: $\left(m_{n+1} m_{n} m_{n-1} \ldots m_{1}\right)_{10}$.
In Step 2 there is one operation. In each iteration of Step 3 there are three operations, and there are $n-1$ iterations, for a total of $3(n-1)$ operations in Step 3. Thus, the total number of operations is $1+3(n-1)=1+3 n-3=3 n-2 \checkmark$.
By the way ...
If we do not allow the operation ".", then we replace $x \cdot a_{i}+r_{i}$ with $\underbrace{a_{i}+a_{i}+\cdots+a_{i}}_{x \text { times }}+r_{i}$. With this replacement, the algorithm now uses $x+1$ of the " + " operations in the $i$-th iteration of Step 2. Thus, the complexity is bounded by $\sum_{i=1}^{n}(x+1)=n(x+1)=O(n)$. Unfortunately, this is not good enough for the problem; we are supposed to show the complexity is bounded by $f(n)=3 n-2$ and $n(x+1)$ is bigger if $x \geq 3$, which is possible.
If we instead replace $x \cdot a_{i}+r_{i}$ with $\underbrace{x+x+\cdots+x}_{a_{i} \text { times }}+r_{i}$, then the complexity of the $i$-th iteration of Step 2 is bounded by $a_{i}+1$, and the complexity of the algorithm is $\sum_{i=1}^{n}\left(a_{i}+1\right) \leq$ $\max \left\{a_{1}, \ldots, a_{n}\right\} \cdot n+n=O(n)$. But, again, this complexity is not good enough unless the maximum of the digits in the $n$-digit number is 2 .

Even though neither are "good enough", they are both good enough from an asymptotic standpoint (they all are $O(n)$ ).

Question: What is the best complexity you can get if you only allow the operation + ? What is the best complexity you can get if the cost of $\cdot$ is some constant times the cost of + ?
3. Let $x$ be a real number and $n$ a positive integer. Consider the following two algorithms for calculating $x^{2^{n}}$.

## Algorithm A:

Input: $x, n$.
Procedure:
STEP 1: Initialize $a=1$.

STEP 2: For $i=1 . .2^{n}$,
replace $a$ with $x a$.

## Output: $a$.

Algorithm B:
Input: $x, n$.
Procedure:
STEP 1: Initialize $a=x$.
STEP 2: For $i=1 . . n$,
replace $a$ with $a^{2}$.
Output: $a$.
Find complexity functions for both algorithms and explain why $\boldsymbol{B}$ is more efficient. Assume that • is the basic operation. Solution: The complexity of $\mathbf{A}$ is $2^{n}$ while the complexity of $\mathbf{B}$ is only $n$. Since, $n \prec 2^{n}$, the complexity of $\mathbf{B}$ is much (much $M U C H$ ) better.

7a. Show $f(n)=5 n$ is $O(g)$ where $g(n)=n^{3}$. Solution: We need to find $c>0$ and $n_{0} \in \mathbb{Z}$ such that

$$
\forall n \geq n_{0} \quad f(n) \leq c g(n)
$$

Setting $c=1$ and $n_{0}=5$ works, since if $n \geq 5$ then $5 n \leq n^{2} \leq n^{3}$.

7b. Show $f(n)=17 n^{4}+8 n^{3}+5 n^{2}+6 n+1$ is $O(g)$ where $g=n^{4}$ Solution: Set $c=85$ and $n_{0}=0$. Then, if $n \geq 0$ we have

$$
17 n^{4}+8 n^{3}+5 n^{2}+6 n+1 \leq 17 n^{4}+17 n^{4}+17 n^{4}+17 n^{4}+17 n^{4}=85 n^{4} .
$$

9. If $f, g, h: \mathbb{N} \rightarrow \mathbb{R}, f=O(h)$ and $g=O(h)$, show that $f+g=O(h)$. Solution: By definition, since $f=O(h)$ there exists $c_{1}>0$ and $n_{0} \in \mathbb{Z}$ such that if $n \geq n_{0}$ then $f(n) \leq c_{1} h(n)$. Similarly, there exists $c_{2}>0$ and $m_{0} \in \mathbb{Z}$ such that if $n \geq m_{0}$ then $g(n) \leq c_{2} h(n)$. Set $c=c_{1}+c_{2}$ and $N_{0}=\max \left\{m_{0}, n_{0}\right\}$. Then, if $n \geq N_{0}$ then $f(n) \leq c_{1} h(n)$ and $g(n) \leq c_{2} h(n)$, so $f(n)+g(n) \leq\left(c_{1}+c_{2}\right) h(n)$, as desired.
