

a well-ordering theorem for strictly progressing functions

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```
In[1]:= SetDirectory["1:"]; << goedel81.09a; << tools.m

:Package Title: goedel81.09a      2006 May 9 at 9:35 p.m.

It is now: 2006 May 11 at 7:42

Loading Simplification Rules

TOOLS.M      Revised 2006 May 8

weightlimit = 40
```

summary

It is shown in this notebook that minimal invariant subsets for strictly progressing functions are well-ordered by inclusion. The basic observation used is that for an acyclic function x , the list `iterate[x, set[y]]` of iterates starting from any point y is one-to-one.

```
In[2]:= implies[and[FUNCTION[x], equal[0, fix[trv[x]]], FUNCTION[inverse[iterate[x, set[y]]]]]
Out[2]= True
```

Actually the well-ordering theorem holds for all progressing functions. Roughly speaking, if iteration with a progressing function ever hits a fixed point, the iterates remain constant from there on. This constant therefore contributes only one fixed point, namely the largest one, to the range of `iterate`, and is therefore relatively harmless. Here this issue is avoided by only considering functions that are strictly progressing.

derivation

For a strictly progressing function one has:

```
In[3]:= SubstTest[implies, and[subclass[u, v], equal[0, fix[trv[v]]],
    equal[0, fix[trv[u]]], {u → funpart[intersection[PS, x]], v → PS}]
Out[3]= equal[0, fix[trv[funpart[intersection[PS, x]]]]] == True

In[4]:= fix[trv[funpart[intersection[PS, x_]]]] := 0
```

It follows that iteration in this case produces a one-to-one function:

```
In[5]:= SubstTest[implies, and[FUNCTION[z], equal[0, fix[trv[z]]],
    FUNCTION[inverse[iterate[z, set[y]]], z → funpart[intersection[PS, x]]]
```

```
Out[5]= FUNCTION[inverse[iterate[funpart[intersection[PS, x]], set[y]]]] = True
```

```
In[6]:= FUNCTION[inverse[iterate[funpart[intersection[PS, x_]], set[y_]]]] := True
```

The iteration is monotone. This result for the case of a strictly progressing function follows from that for progressing functions in general:

```
In[7]:= SubstTest[monotone,
    iterate[funpart[intersection[S, z]], set[y]], S, S, z → intersection[PS, x]]
```

```
Out[7]= subclass[composite[iterate[funpart[intersection[PS, x]], set[y]],
    S, inverse[iterate[funpart[intersection[PS, x]], set[y]]], S] = True
```

```
In[8]:= (% /. {x → x_, y → y_}) /. Equal → SetDelayed
```

A one-to-one transform of a total order is a total order:

```
In[9]:= SubstTest[TOTALORDER, composite[oopart[u], to[v], inverse[oopart[u]]],
    {u → iterate[funpart[intersection[PS, x]], set[y]], v → restrict[S, omega, omega]}
```

```
Out[9]= TOTALORDER[composite[iterate[funpart[intersection[PS, x]], set[y]],
    S, inverse[iterate[funpart[intersection[PS, x]], set[y]]]] = True
```

```
In[10]:= (% /. {x → x_, y → y_}) /. Equal → SetDelayed
```

At this point one needs to know that a total suborder of a partial order is a restriction. Here the partial order in question is S . One needs:

```
In[11]:= SubstTest[implies, subclass[to[u], po[v]],
    equal[to[u], restrict[po[v], fix[to[u]], fix[to[u]]],
    {u → composite[iterate[funpart[intersection[PS, x]], set[y]],
    S, inverse[iterate[funpart[intersection[PS, x]], set[y]]], v → S}]
```

```
Out[11]= equal[composite[id[hull[invar[funpart[intersection[PS, x]], set[y]]],
    S, id[hull[invar[funpart[intersection[PS, x]], set[y]]],
    composite[iterate[funpart[intersection[PS, x]], set[y]], S,
    inverse[iterate[funpart[intersection[PS, x]], set[y]]]]] = True
```

```
In[12]:= composite[iterate[funpart[intersection[PS, x_]], set[y_]],
    S, inverse[iterate[funpart[intersection[PS, x_]], set[y_]]] :=
    composite[id[hull[invar[funpart[intersection[PS, x]], set[y]]],
    S, id[hull[invar[funpart[intersection[PS, x]], set[y]]]]
```

One now can use the fact that a one-to-one transform of a well-order is a well-order:

```
In[13]:= SubstTest[WELLORDER, composite[oopart[u], wo[v], inverse[oopart[u]]],
    {u → iterate[funpart[intersection[PS, x]], set[y]], v → restrict[S, omega, omega]}
```

```
Out[13]= subclass[P[hull[invar[funpart[intersection[PS, x]], set[y]]],
    union[fix[composite[E, BIGCAP], set[0]]] = True
```

```
In[14]:= subclass[P[hull[invar[funpart[intersection[PS, x_]]], set[y_]]],
  union[fix[composite[E, BIGCAP]], set[0]]] := True
```

The **funpart** wrapper can be removed:

```
In[15]:= SubstTest[implies, equal[x, funpart[intersection[PS, z]]],
  subclass[P[hull[invar[x], set[y]]], union[fix[composite[E, BIGCAP]], set[0]]], z → x]
Out[15]= or[not[equal[0, fix[x]], not[FUNCTION[x]], not[subclass[x, S]],
  subclass[P[hull[invar[x], set[y]]], union[fix[composite[E, BIGCAP]], set[0]]]] = True
In[16]:= or[not[equal[0, fix[x_]], not[FUNCTION[x_]], not[subclass[x_, S]], subclass[
  P[hull[invar[x_], set[y_]]], union[fix[composite[E, BIGCAP]], set[0]]]] := True
```

application: the power tower

Lemma.

```
In[17]:= equal[intersection[POWER, Di], POWER]
```

```
Out[17]= True
```

```
In[18]:= intersection[Di, POWER] := POWER
```

Lemma.

```
In[19]:= AssInt[POWER, Di, S]
```

```
Out[19]= intersection[POWER, PS] = composite[POWER, id[FULL]]
```

```
In[20]:= intersection[POWER, PS] := composite[POWER, id[FULL]]
```

The power tower is well ordered.

```
In[22]:= SubstTest[subclass, P[hull[invar[funpart[intersection[PS, x]]], set[y]]],
  union[fix[composite[E, BIGCAP]], set[0]],
  {x → POWER, y → 0}]
```

```
Out[22]= subclass[P[image[IMAGE[inverse[RANK]], omega]],
  union[fix[composite[E, BIGCAP]], set[0]]] = True
```

```
In[23]:= subclass[P[image[IMAGE[inverse[RANK]], omega]],
  union[fix[composite[E, BIGCAP]], set[0]]] := True
```