

rotate[INTADD]

Johan G. F. Belinfante
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```
In[1]:= << goedel52.s76; << tools.m

:Package Title: goedel52.s76      2003 August 11 at 12:15 noon

It is now: 2003 Aug 13 at 15:57

Loading Simplification Rules

TOOLS.M                          Revised 2003 August 9

weightlimit = 40
```

summary

Integer subtraction is reduced to addition via the formula $\mathbf{x} - \mathbf{y} = \mathbf{x} + (-\mathbf{y})$. A variable free version of this fact is derived in this notebook, obtained as a corollary of a version of the formula $\mathbf{x} + (-\mathbf{x}) = \mathbf{0}$ for integer addition. Among the immediate consequences of this formula is the fact that **rotate[INTADD]** is a function. An explicit formula for this function is derived.

When variables are introduced, it is a challenge to avoid complicated expressions due to the need for those variables to be restricted to integers. For any fixed integer \mathbf{a} one can introduce the translation (right-addition) $\mathbf{f}(\mathbf{x}) = \mathbf{x} + \mathbf{a}$, the inverse function $\mathbf{g}(\mathbf{x}) = \mathbf{x} - \mathbf{a}$, and the function $\mathbf{h}(\mathbf{x}) = \mathbf{a} - \mathbf{x}$, which is its own inverse. It proves convenient to express the first two of these functions in terms of the third.

lemmas

The immediate goal is to show that $\mathbf{intadd}[\mathbf{x}, \mathbf{inverse}[\mathbf{x}]] = \mathbf{id}[\mathbf{omega}]$ when \mathbf{x} is an integer. Without further work one obtains a weaker result than what is desired.

```
In[2]:= SubstTest[member, w, image[z, cart[singleton[x], singleton[inverse[x]]]],
             {w -> id[omega], z -> INTADD}]

Out[2]= equal[id[omega], intadd[x, inverse[x]]] == and[FUNCTION[composite[Id, x]],
             member[x, Z], member[inverse[x], Z], subclass[range[x], omega]]
```

Some lemmas are needed to simplify this result.

```
In[3]:= SubstTest[implies, and[subclass[u, v], subclass[v, w]], subclass[u, w],
             {u -> Z, v -> BIJ, w -> FUNS}]

Out[3]= subclass[Z, FUNS] == True

In[4]:= subclass[Z, FUNS] := True
```

```
In[5]:= SubstTest[implies, and[member[x, z], subclass[z, w]], member[x, w],
  {z -> Z, w -> FUNS}] // MapNotNot
```

```
Out[5]= or[FUNCTION[x], not[member[x, Z]]] == True
```

```
In[6]:= or[FUNCTION[x_], not[member[x_, Z]]] := True
```

The following related result will not be needed, but it is worth noting anyhow:

```
In[7]:= SubstTest[implies, and[member[x, z], subclass[z, w]], member[x, w],
  {z -> Z, w -> BIJ}] // MapNotNot
```

```
Out[7]= or[FUNCTION[inverse[x]], not[member[x, Z]]] == True
```

```
In[8]:= or[FUNCTION[inverse[x_]], not[member[x_, Z]]] := True
```

The following weaker fact is actually needed.

```
In[9]:= Map[not, SubstTest[and, implies[p1, p2], implies[p2, p3], not[implies[p1, p3]],
  {p1 -> member[x, Z], p2 -> FUNCTION[x], p3 -> FUNCTION[composite[Id, x]]}]
```

```
Out[9]= or[FUNCTION[composite[Id, x]], not[member[x, Z]]] == True
```

```
In[10]:= or[FUNCTION[composite[Id, x_]], not[member[x_, Z]]] := True
```

A second needed fact:

```
In[11]:= SubstTest[implies, and[member[x, y], subclass[y, z]], member[x, z],
  {y -> Z, z -> image[inverse[IMAGE[SECOND]], P[omega]]}] // MapNotNot
```

```
Out[11]= or[not[member[x, Z]], subclass[range[x], omega]] == True
```

```
In[12]:= or[not[member[x_, Z]], subclass[range[x_], omega]] := True
```

The following related fact is not needed, but it is interesting in its own right:

```
In[13]:= SubstTest[implies, and[member[x, y], subclass[y, z]], member[x, z],
  {y -> Z, z -> image[inverse[IMAGE[FIRST]], P[omega]]}] // MapNotNot
```

```
Out[13]= or[not[member[x, Z]], subclass[domain[x], omega]] == True
```

```
In[14]:= or[not[member[x_, Z]], subclass[domain[x_], omega]] := True
```

Putting these facts together, one finds

```
In[15]:= not[not[equiv[and[FUNCTION[composite[Id, x]], member[x, Z],
  member[inverse[x], Z], subclass[range[x], omega]], member[x, Z]]]]
```

```
Out[15]= True
```

This justifies adding a corresponding temporary rewrite rule:

```
In[16]:= and[FUNCTION[composite[Id, x_]], member[x_, Z],
  member[inverse[x_], Z], subclass[range[x_], omega]] := member[x, Z]
```

derivation

Returning to the topic of interest, the equation $x + (-x) = 0$, one now obtains a better result::

```
In[17]:= SubstTest[member, w, image[z, cart[singleton[x], singleton[inverse[x]]]],
  {w -> id[omega], z -> INTADD}]
```

```
Out[17]= equal[id[omega], intadd[x, inverse[x]]] == member[x, Z]
```

This result will immediately be replaced with a stronger result, but for now it can be added as a temporary rule:

```
In[18]:= equal[id[omega], intadd[x_, inverse[x_]]] := member[x, Z]
```

The following reformulation suggests a better rule:

```
In[19]:= equal[intadd[x, inverse[x]],
  union[complement[image[V, intersection[Z, singleton[x]]]], id[omega]]]
```

```
Out[19]= True
```

This stronger result is now added as a rewrite rule:

```
In[20]:= intadd[x_, inverse[x_]] :=
  union[complement[image[V, intersection[Z, singleton[x]]]], id[omega]]
```

From it, one can derive a variable-free version:

```
In[21]:= composite[INTADD, id[INVERSE], inverse[FIRST]] // VSNormality
```

```
Out[21]= composite[INTADD, id[INVERSE], inverse[FIRST]] == cart[Z, singleton[id[omega]]]
```

```
In[22]:= composite[INTADD, id[INVERSE], inverse[FIRST]] := cart[Z, singleton[id[omega]]]
```

comment

To deal with the expression **intadd[x,inverse[x]]** when it occurs inside another **intadd**, one needs the following simplification rule:

```
In[23]:= SubstTest[APPLY, INTADD, PAIR[x, w], w -> union[y, complement[image[V, z]]]] // Reverse
```

```
Out[23]= intadd[x, union[y, complement[image[V, z]]]] ==
  union[complement[image[V, z]], intadd[x, y]]
```

```
In[24]:= intadd[x_, union[y_, complement[image[V, z_]]]] :=
  union[complement[image[V, z]], intadd[x, y]]
```

For example:

```
In[25]:= equal[y, intadd[x, inverse[x], y]]
```

```
Out[25]= or[and[member[x, Z], member[y, Z]], equal[V, y]]
```

corollary: rotate[INTADD] is a function

The following corollary of the associative law is generally useful, but will shortly be replaced by a different rule.

```
In[26]:= Assoc[INTADD, composite[cross[Id, INTADD], ASSOC],
           composite[RIGHT[x], RIGHT[y]]] // Reverse

Out[26]= composite[INTADD, RIGHT[x], INTADD, RIGHT[y]] = composite[INTADD, RIGHT[intadd[x, y]]]

In[27]:= composite[INTADD, RIGHT[x_], INTADD, RIGHT[y_]] :=
           composite[INTADD, RIGHT[intadd[x, y]]]

In[28]:= Map[FUNCTION, Assoc[composite[INTADD, RIGHT[inverse[x]]],
                             composite[INTADD, RIGHT[x]], inverse[composite[INTADD, RIGHT[x]]]]] // Reverse

Out[28]= FUNCTION[composite[inverse[RIGHT[x]], inverse[INTADD]]] = True
```

The following fact is made into a temporary rewrite rule which will later be rendered superfluous.

```
In[29]:= FUNCTION[composite[inverse[RIGHT[x_]], inverse[INTADD]]] := True

In[30]:= SubstTest[assert,
                  forall[x, FUNCTION[composite[inverse[RIGHT[x]], inverse[z]]], z -> INTADD] // Reverse

Out[30]= FUNCTION[rotate[INTADD]] = True
```

This fact need not be made into a permanent rule because an explicit formula for **rotate[INTADD]** will be derived shortly from which this fact follows directly.

```
In[31]:= FUNCTION[rotate[INTADD]] := True
```

The fact that **rotate[INTADD]** is a function has an important corollary that is relevant to the topic of this notebook. To derive it, one needs a simplification rule:

```
In[32]:= IminComp[INTADD, id[cart[V, V]], x] // Reverse

Out[32]= composite[Id, image[inverse[INTADD], x]] = image[inverse[INTADD], x]

In[33]:= composite[Id, image[inverse[INTADD], x_]] := image[inverse[INTADD], x]
```

The following function will be used to eliminate right-addition and left-addition and their inverses:

```
In[34]:= SubstTest[FUNCTION, composite[funpart[y], LEFT[x]], y -> rotate[INTADD]]

Out[34]= FUNCTION[image[inverse[INTADD], singleton[x]]] = True
```

This important fact deserves to be made into a permanent rewrite rule:

```
In[35]:= FUNCTION[image[inverse[INTADD], singleton[x_]]] := True
```

the function that takes x to $-x$.

A special formula for the involution will now be derived for $x = \text{id}[\text{omega}]$. The following simplification rules will be needed:

```
In[36]:= Assoc[INTADD, id[cart[Z, Z]], id[cart[Z, V]]] // Reverse
```

```
Out[36]= composite[INTADD, id[cart[Z, V]]] == INTADD
```

```
In[37]:= composite[INTADD, id[cart[Z, V]]] := INTADD
```

```
In[38]:= IminComp[INTADD, id[cart[Z, V]], x] // Reverse
```

```
Out[38]= composite[image[inverse[INTADD], x], id[Z]] == image[inverse[INTADD], x]
```

```
In[39]:= composite[image[inverse[INTADD], x_], id[Z]] := image[inverse[INTADD], x]
```

The special case is derived as follows:

```
In[40]:= Map[subclass[Z, #] &,
  SubstTest[class, x, and[member[x, Z], member[pair[x, inverse[x]], y]],
  y -> image[inverse[INTADD], singleton[id[omega]]]] // InvertFix // Reverse
```

```
Out[40]= subclass[Z, fix[composite[inverse[IMAGE[SWAP]],
  image[inverse[INTADD], singleton[id[omega]]]]] == True
```

```
In[41]:= subclass[Z, fix[composite[inverse[IMAGE[SWAP]],
  image[inverse[INTADD], singleton[id[omega]]]]] := True
```

This result can be solved for the inverse image.

```
In[42]:= SubstTest[implies, subclass[u, v], subclass[composite[w, u], composite[w, v]],
  {u -> id[Z],
  v -> composite[inverse[IMAGE[SWAP]], image[inverse[INTADD], singleton[id[omega]]]],
  w -> IMAGE[SWAP]}
```

```
Out[42]= subclass[composite[id[Z], INVERSE],
  image[inverse[INTADD], singleton[id[omega]]]] == True
```

```
In[43]:= subclass[composite[id[Z], INVERSE],
  image[inverse[INTADD], singleton[id[omega]]]] := True
```

The inclusion can be strengthened to an equation:

```
In[44]:= SubstTest[implies, and[subclass[u, v], FUNCTION[v]],
  equal[u, composite[v, id[domain[u]]],
  {u -> composite[id[Z], INVERSE],
  v -> image[inverse[INTADD], singleton[id[omega]]]]}
```

```
Out[44]= equal[composite[id[Z], INVERSE], image[inverse[INTADD], singleton[id[omega]]]] == True
```

This formula says that two integers add up to zero if and only if one is the negative of the other.

```
In[45]:= image[inverse[INTADD], singleton[id[omega]]] := composite[id[Z], INVERSE]
```

a formula for rotate[INTADD]

The final goal is to derive a variable-free formula corresponding to $x - y = x + (-y)$. The following simplification rule is needed:

```
In[46]:= Assoc[INTADD, id[cart[Z, Z]], cross[Id, INVERSE]]

Out[46]= composite[INTADD, cross[id[Z], composite[id[Z], INVERSE]]] ==
  composite[INTADD, cross[Id, INVERSE]]

In[47]:= composite[INTADD, cross[id[Z], composite[id[Z], INVERSE]]] :=
  composite[INTADD, cross[Id, INVERSE]]

In[48]:= Map[composite[id[Z], INVERSE, #, cross[Id, INVERSE], id[cart[Z, Z]]] &, IminComp[
  INTADD, composite[cross[Id, INTADD], ASSOC], singleton[id[omega]]]] // Reverse

Out[48]= rotate[INTADD] == composite[INTADD, cross[Id, INVERSE]]

In[49]:= rotate[INTADD] := composite[INTADD, cross[Id, INVERSE]]
```

eliminating right and left addition, and their inverses

The fact that integer subtraction can be reduced to addition implies that the three functions `composite[INTADD,-RIGHT[x]]`, and its inverse can both be expressed in terms of the involution `image[inverse[INTADD],singleton[x]]`. More generally, the class of all pairs of integers whose sum belongs to a class x is a symmetric relation:

```
In[50]:= IminComp[INTADD, SWAP, x] // Reverse

Out[50]= inverse[image[inverse[INTADD], x]] == image[inverse[INTADD], x]

In[51]:= inverse[image[inverse[INTADD], x_]] := image[inverse[INTADD], x]

In[52]:= Assoc[composite[INTADD, RIGHT[x]],
  id[domain[composite[INTADD, RIGHT[x]]]], id[Z]] // Reverse

Out[52]= composite[INTADD, RIGHT[x], id[Z]] == composite[INTADD, RIGHT[x]]

In[53]:= composite[INTADD, RIGHT[x_], id[Z]] := composite[INTADD, RIGHT[x]]

In[54]:= Map[composite[#, id[Z], INVERSE] &,
  SubstTest[composite, rotate[z], LEFT[x], z -> INTADD]]

Out[54]= composite[INTADD, RIGHT[x]] == composite[image[inverse[INTADD], singleton[x]], INVERSE]

In[55]:= composite[INTADD, RIGHT[x_]] :=
  composite[image[inverse[INTADD], singleton[x]], INVERSE]

In[56]:= composite[inverse[RIGHT[x]], inverse[INTADD]] // DoubleInverse

Out[56]= composite[inverse[RIGHT[x]], inverse[INTADD]] ==
  composite[INVERSE, image[inverse[INTADD], singleton[x]]]

In[57]:= composite[inverse[RIGHT[x_]], inverse[INTADD]] :=
  composite[INVERSE, image[inverse[INTADD], singleton[x]]]
```

The old rule for left-addition needs to be changed on account of this:

```
In[58]:= composite[INTADD, LEFT[x_]] =.
```

Replacement rules are derived:

```
In[59]:= Assoc[INTADD, SWAP, RIGHT[x]]
```

```
Out[59]= composite[INTADD, LEFT[x]] = composite[image[inverse[INTADD], singleton[x]], INVERSE]
```

```
In[60]:= composite[INTADD, LEFT[x_]] := composite[image[inverse[INTADD], singleton[x]], INVERSE]
```

```
In[61]:= composite[inverse[LEFT[x]], inverse[INTADD]] // DoubleInverse
```

```
Out[61]= composite[inverse[LEFT[x]], inverse[INTADD]] =  
composite[INVERSE, image[inverse[INTADD], singleton[x]]]
```

```
In[62]:= composite[inverse[LEFT[x]], inverse[INTADD]] :=  
composite[INVERSE, image[inverse[INTADD], singleton[x]]]
```

a new rule for composition of right-additions

The rule for composing right-additions also needs to be modified. Some simplification rules are needed to do this.

```
In[63]:= Assoc[id[image[V, singleton[x]]],  
composite[id[image[V, singleton[x]]], y, INTADD], composite[RIGHT[x], id[Z], INVERSE]]
```

```
Out[63]= composite[id[image[V, singleton[x]]], y, image[inverse[INTADD], singleton[x]]] =  
composite[y, image[inverse[INTADD], singleton[x]]]
```

```
In[64]:= composite[id[image[V, singleton[x_]]], y___, image[inverse[INTADD], singleton[x_]]] :=  
composite[y, image[inverse[INTADD], singleton[x]]]
```

```
In[65]:= composite[image[inverse[INTADD], singleton[x]],  
y, id[image[V, singleton[x]]]] // DoubleInverse
```

```
Out[65]= composite[image[inverse[INTADD], singleton[x]], y, id[image[V, singleton[x]]]] =  
composite[image[inverse[INTADD], singleton[x]], y]
```

```
In[66]:= composite[image[inverse[INTADD], singleton[x_]], y___, id[image[V, singleton[x_]]]] :=  
composite[image[inverse[INTADD], singleton[x]], y]
```

```
In[67]:= Assoc[image[inverse[INTADD], x], id[Z], id[y]]
```

```
Out[67]= composite[image[inverse[INTADD], x], id[intersection[y, Z]]] =  
composite[image[inverse[INTADD], x], id[y]]
```

```
In[68]:= composite[image[inverse[INTADD], x_], id[intersection[y_, Z]]] :=  
composite[image[inverse[INTADD], x], id[y]]
```

The replacement for the rule about composites of right-additions is this:

```
In[69]:= Assoc[INTADD, composite[cross[Id, INTADD], ASSOC],  
composite[cross[RIGHT[y], composite[id[Z], INVERSE]], LEFT[x]]
```

```
Out[69]= composite[image[inverse[INTADD], singleton[x]],  
INVERSE, image[inverse[INTADD], singleton[y]]] =  
image[inverse[INTADD], singleton[intadd[x, y]]]
```

```
In[70]:= composite[image[inverse[INTADD], singleton[x_]],  
  INVERSE, image[inverse[INTADD], singleton[y_]] :=  
  image[inverse[INTADD], singleton[intadd[x, y]]]
```