

Math 6701

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Vectors

$\mathbb{R}$  = set of real numbers

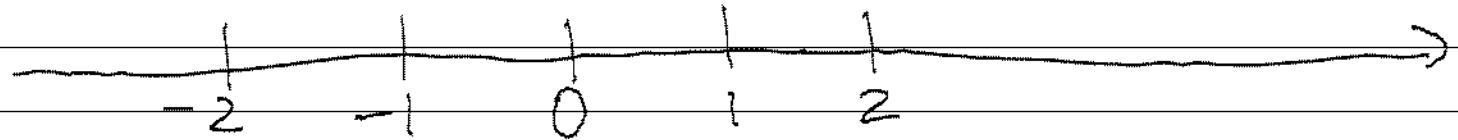
$\mathbb{R}^2 = \{ (x, y) : x \in \mathbb{R} \text{ and } y \in \mathbb{R} \}$

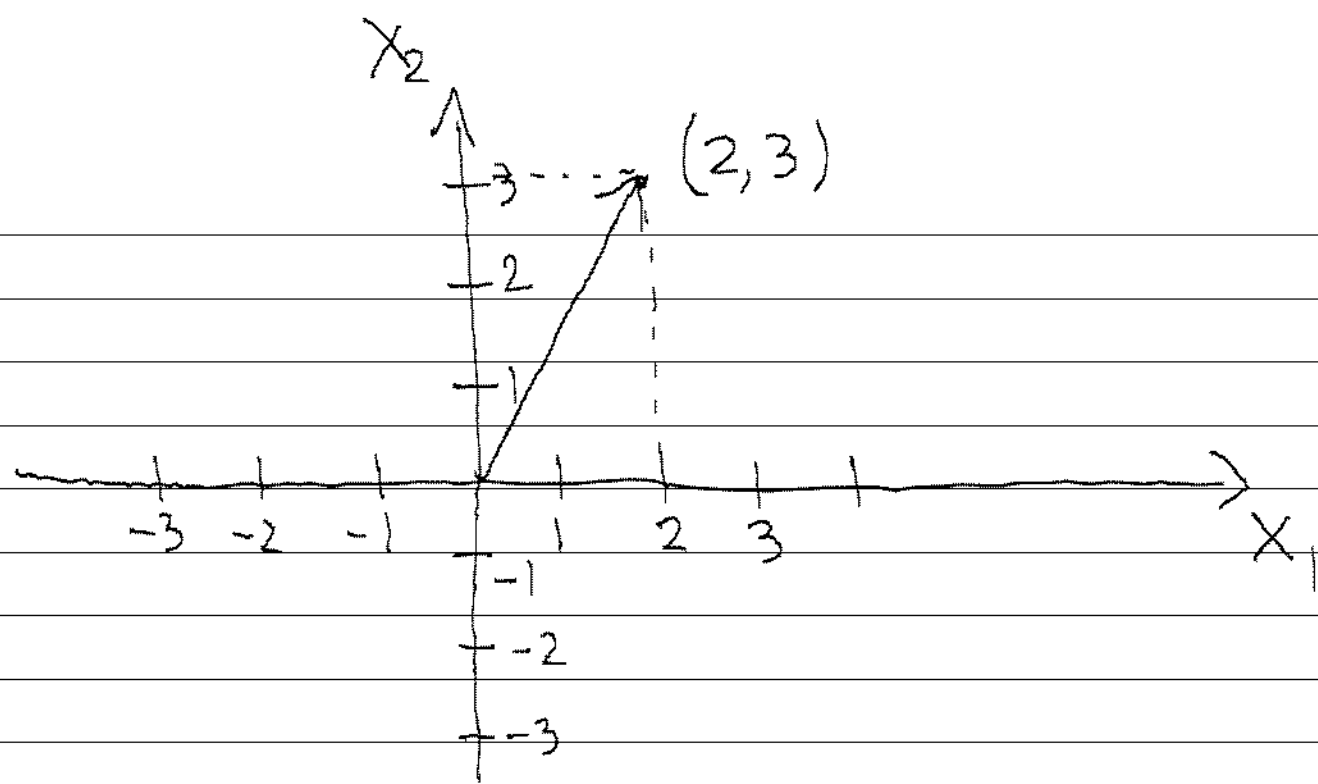
Elements in  $\mathbb{R}^n$  are called points  
or vectors

Example:  $(2, 1) \in \mathbb{R}^2$

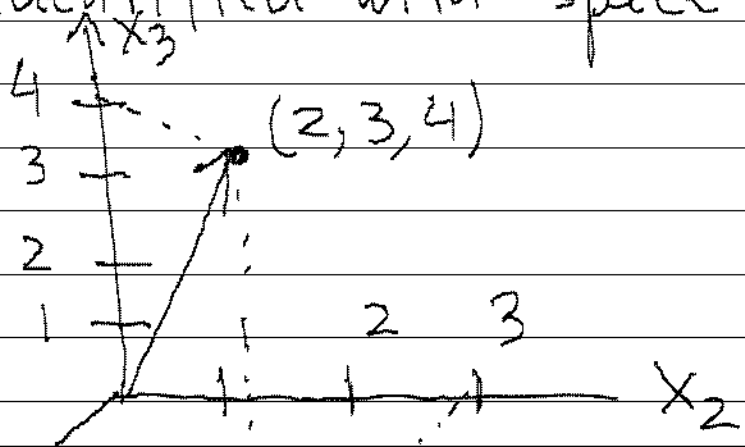
$\mathbb{R}^n = \{ (x_1, x_2, \dots, x_n) : x_i \in \mathbb{R} \}$

Geometric interpretation Real line





$\mathbb{R}^3$  is identified with space





## Operations with vectors

1) Vector-scalar multiplication

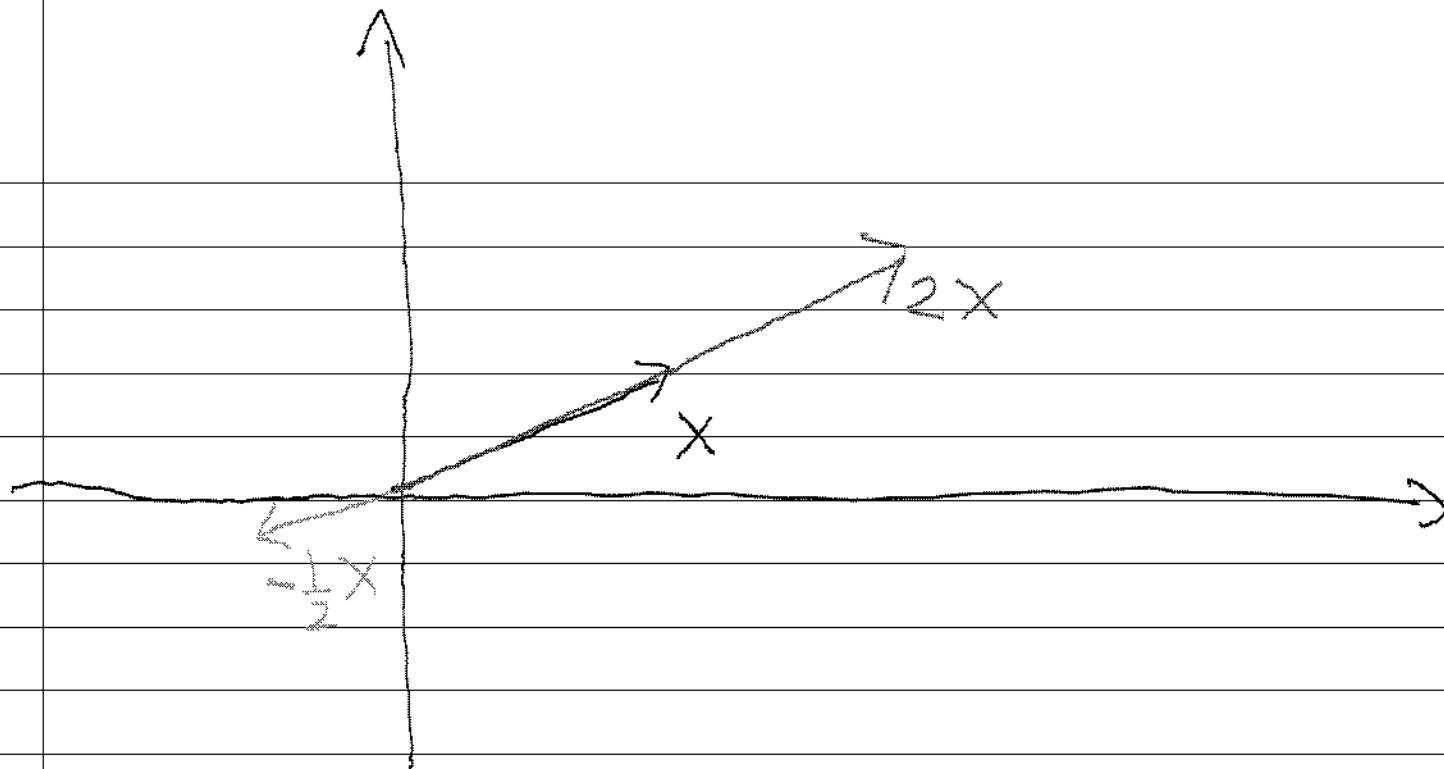
If  $x \in \mathbb{R}^n$ ,  $x = (x_1, x_2, \dots, x_n)$  or  $x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$  and  $\lambda \in \mathbb{R}$

then  $y = \lambda x \in \mathbb{R}^n$  where  $y_i = \lambda x_i$

$$y = (y_1, y_2, \dots, y_n) = (\lambda x_1, \lambda x_2, \dots, \lambda x_n)$$

Example  $3(-7, 5) = (-21, 15)$

Geometric interpretation of vector-scalar multiplication



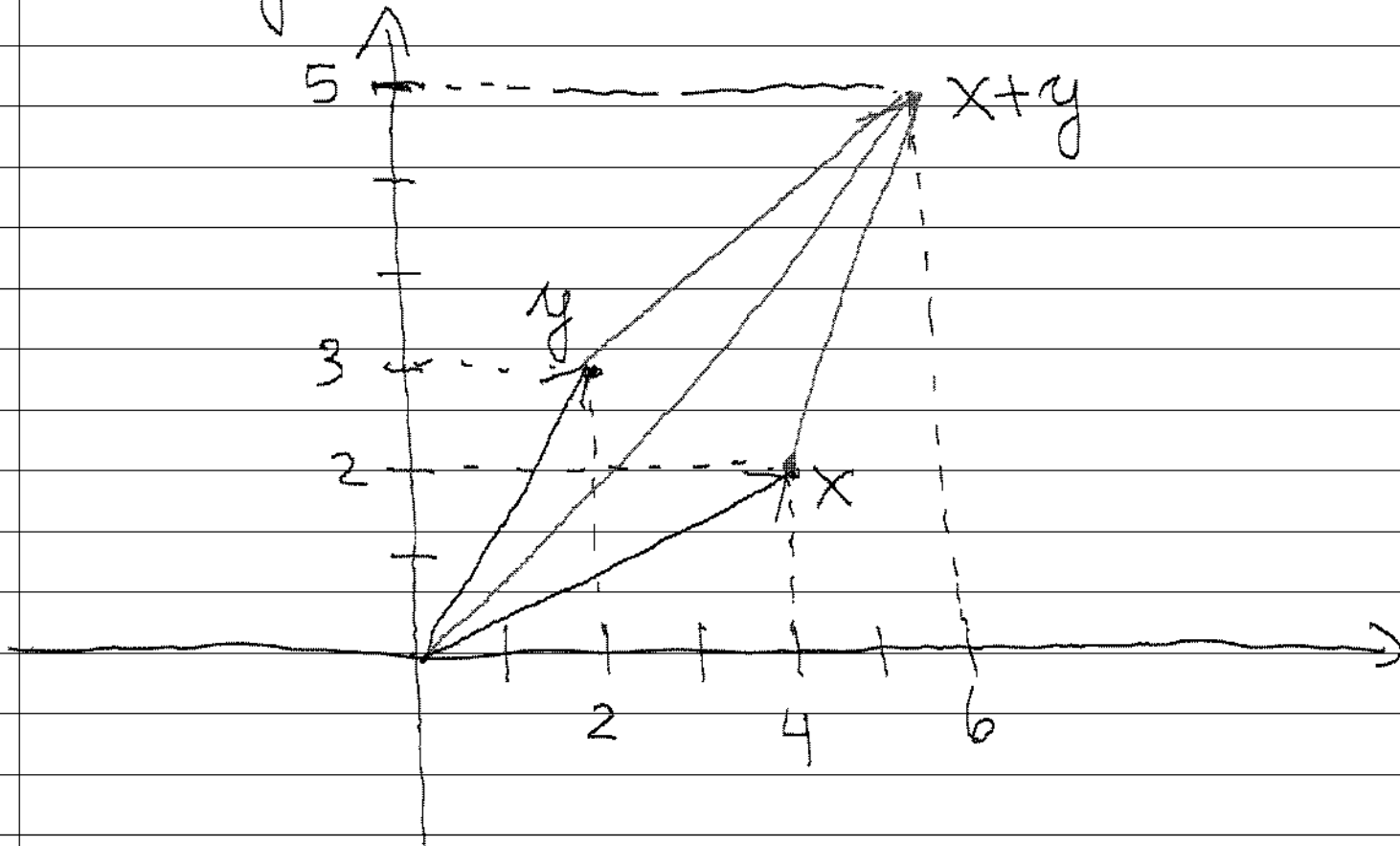
2) Addition of two vectors

If  $x, y \in \mathbb{R}^n$ , then  $z = x + y \in \mathbb{R}^n$  and  $z_i = x_i + y_i$

Example  $(3, 2, -1) + (5, 1, 7) = (8, 3, 6)$

# Geometric interpretation of the addition of vectors

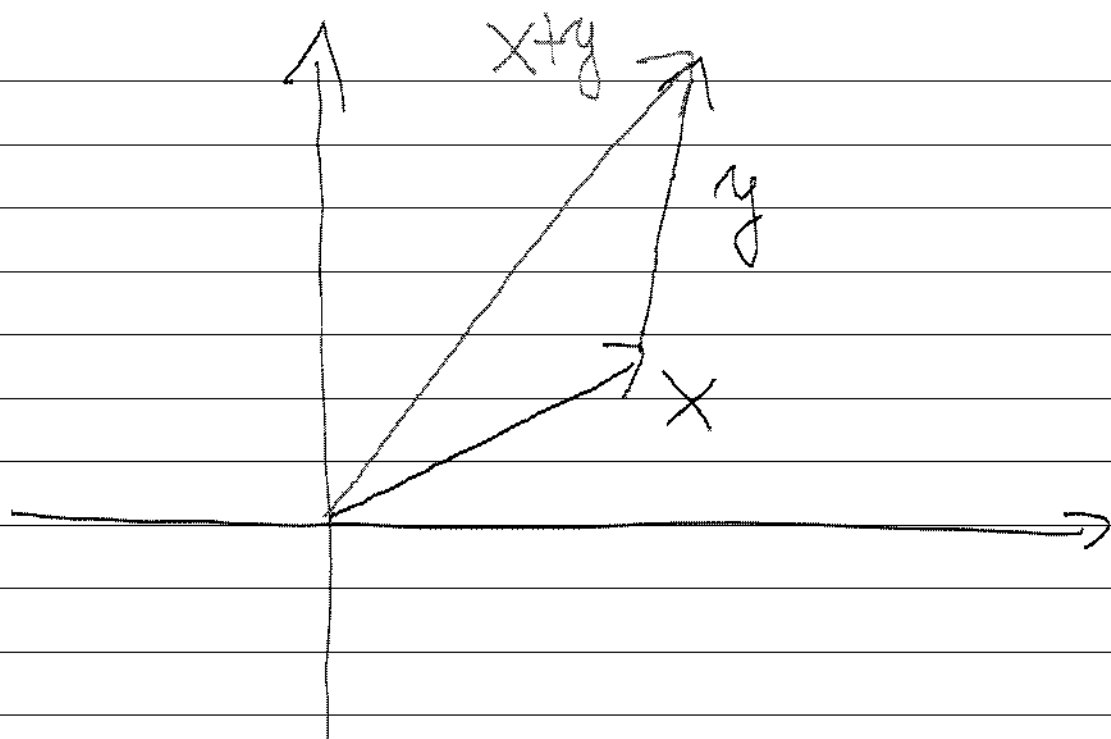
Parallelogram rule



$$x = (4, 2)$$

$$y = (2, 3)$$

$$x + y = (6, 5)$$



Properties:  $x, y, z \in \mathbb{R}^n$   $\lambda, \beta \in \mathbb{R}$

1)  $x + y = y + x$

2)  $x + (y + z) = (x + y) + z$

$$3) \quad x + 0 = x \quad 0 = (0, 0, \dots, 0) \in \mathbb{R}^n$$

$$4) \quad \lambda(x + y) = \lambda x + \lambda y$$

$$5) \quad (\lambda + \beta)x = \lambda x + \beta x$$

$$6) \quad \lambda(\beta x) = (\lambda\beta)x$$

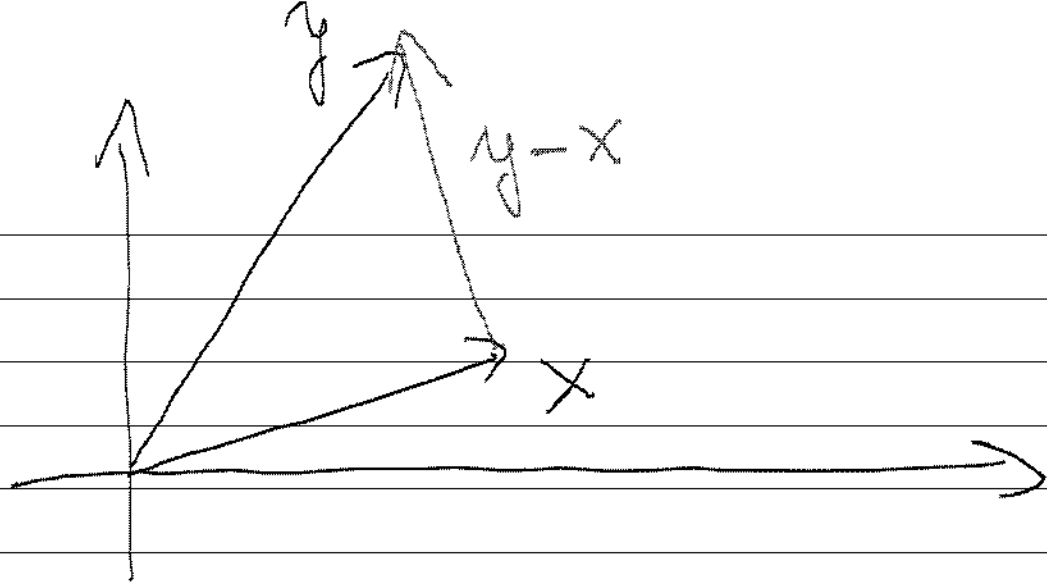
$$7) \quad 1x = x$$

$$8) \quad 0x = 0$$

Notation  $-x = (-1)x$

$$x - y = x + (-y) = x + (-1)y$$

Geometric interpretation of subtraction



Note:  $x + (y - x) = y$

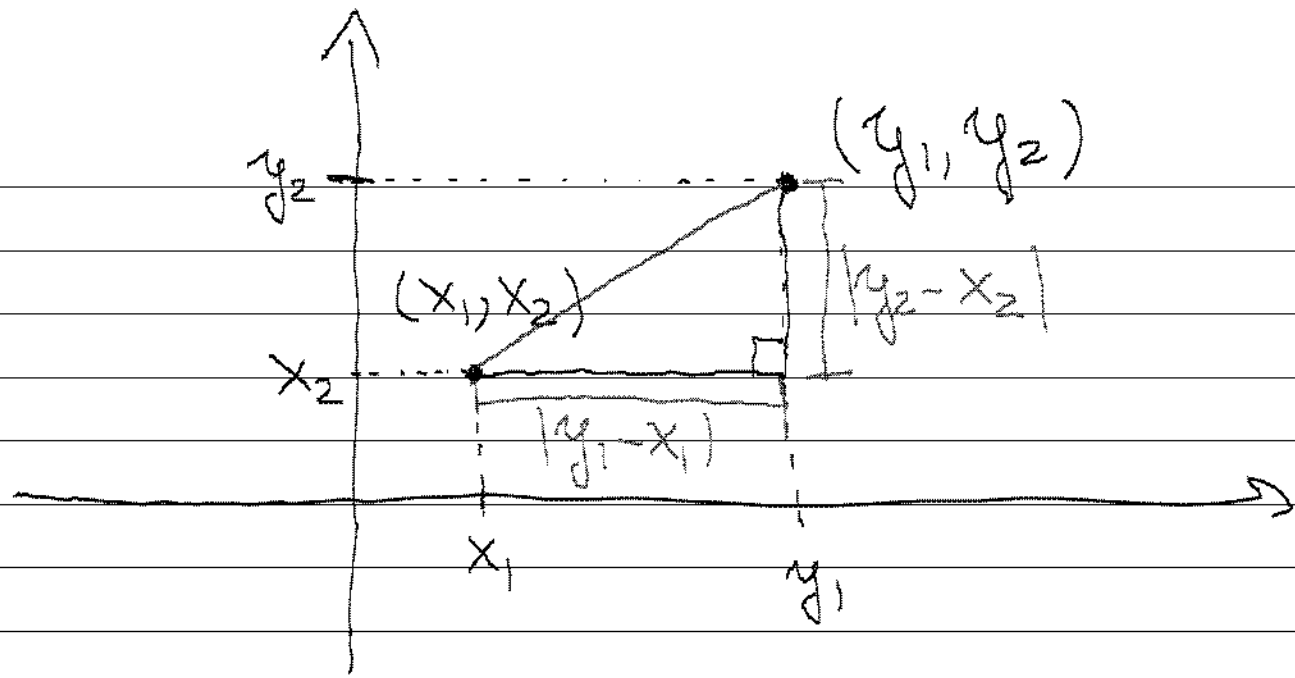
Notation 1)  $i, j, k$  in  $\mathbb{R}^3$   $i = (1, 0, 0)$   $j = (0, 1, 0)$   $k = (0, 0, 1)$

$i, j \in \mathbb{R}^2$   $i = (1, 0)$   $j = (0, 1)$

2)  $\langle x_1, x_2, \dots, x_n \rangle = (x_1, x_2, \dots, x_n) = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$

Distance between vectors





distance between  $x$  and  $y = \sqrt{(y_1 - x_1)^2 + (y_2 - x_2)^2}$

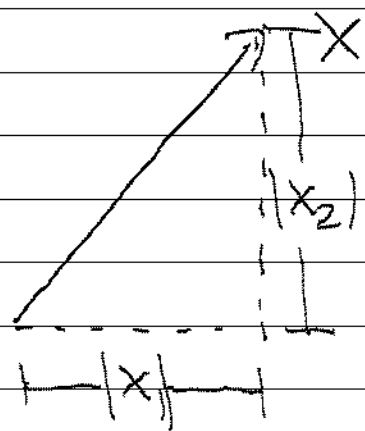
Def: If  $x, y \in \mathbb{R}^n$ , the distance between  $x$  and  $y$  is

$$\sqrt{(y_1 - x_1)^2 + (y_2 - x_2)^2 + \dots + (y_n - x_n)^2}$$

Example distance between  $(1, -2, 0)$  and  $(3, 5, 1)$

$$\sqrt{(3-1)^2 + (5-(-2))^2 + (0-1)^2} = \sqrt{4+49+1} = \sqrt{54}$$

Length of a vector  $x \in \mathbb{R}^2$



length of  $x = \sqrt{x_1^2 + x_2^2}$

If  $x \in \mathbb{R}^n$ , the length of  $x = \sqrt{x_1^2 + x_2^2 + \dots + x_n^2}$

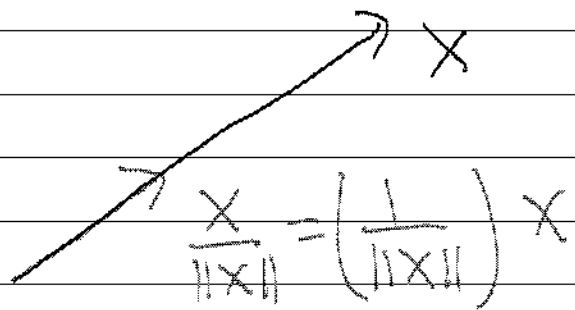
Notation  $\|x\| = \text{length of } x = \text{norm of } x$

Obs:  $x \in \mathbb{R}^n$  and  $\lambda \in \mathbb{R}$

$$\|\lambda x\| = \sqrt{(\lambda x_1)^2 + (\lambda x_2)^2 + \dots + (\lambda x_n)^2} = |\lambda| \sqrt{x_1^2 + x_2^2 + \dots + x_n^2} = |\lambda| \|x\|$$

Notation:  $x$  is said to be a unit vector if  $\|x\|=1$

Obs:  $\left\| \frac{x}{\|x\|} \right\| = \left\| \frac{1}{\|x\|} x \right\| = \frac{1}{\|x\|} \|x\| = 1$



Given any vector  $x$ , with  $x \neq 0$ , the vector  $\frac{x}{\|x\|}$  has norm 1 and points in the same direction as  $x$ .

Notation: Let  $x_1, x_2, \dots, x_r \in \mathbb{R}^n$ . We say that  $y$  is a linear combination of  $x_1, x_2, \dots, x_r$  if there exists  $\lambda_1, \lambda_2, \dots, \lambda_r \in \mathbb{R}$  such that  $y = \lambda_1 x_1 + \lambda_2 x_2 + \dots + \lambda_r x_r$

## Dot Product

Def:  $x, y \in \mathbb{R}^n$  the dot product of  $x$  and  $y$  is

$$x \cdot y = x_1 y_1 + x_2 y_2 + \dots + x_n y_n$$

Example  $(1, -1) \cdot (2, 3) = 1(2) + (-1)3 = -1$

Properties of dot products  $x, y, z \in \mathbb{R}^n$   $\lambda \in \mathbb{R}$

1)  $x \cdot y = y \cdot x$

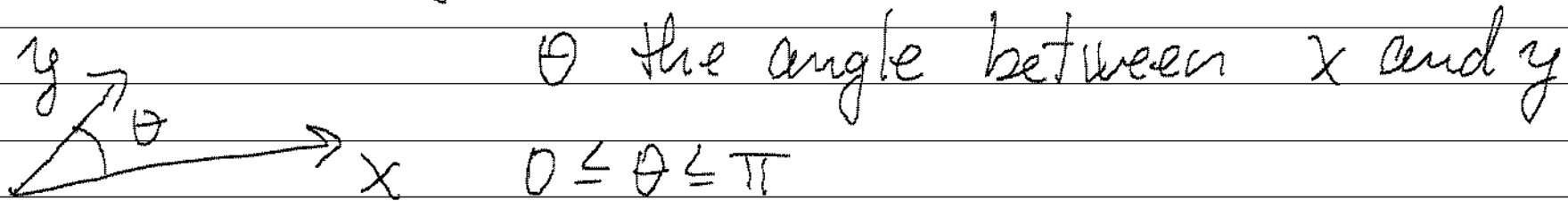
2)  $x \cdot (y + z) = (x \cdot y) + (x \cdot z)$

3)  $(\lambda x) \cdot y = \lambda (x \cdot y)$

4)  $x \cdot x = x_1^2 + x_2^2 + \dots + x_n^2 \geq 0$  and  $x \cdot x = 0$  if and only if  $x = 0$

$$5) x \cdot x = \|x\|^2$$

Obs: Let  $x, y \in \mathbb{R}^n$   $n=2$  or  $n=3$



Then, from the law of cosines, it follows that

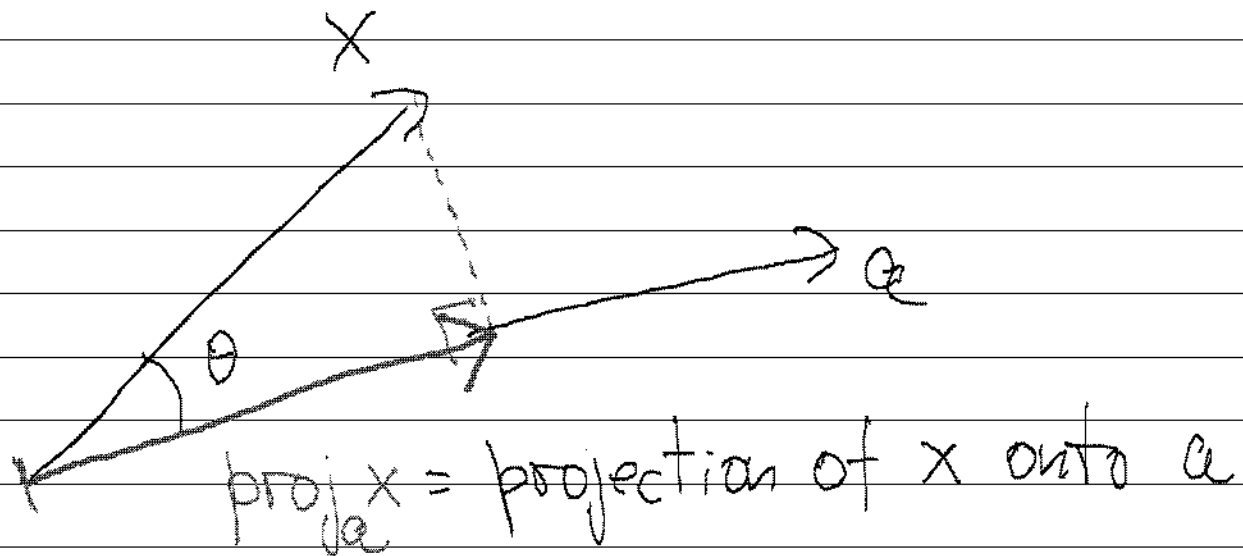
$$x \cdot y = \|x\| \|y\| \cos \theta$$

$$\cos \theta = \frac{x \cdot y}{\|x\| \|y\|} \quad \text{if } x \neq 0 \text{ and } y \neq 0$$

We use this as definition if  $x, y \in \mathbb{R}^n$   $n \geq 4$

Def:  $x$  and  $y$  are orthogonal if  $x \cdot y = 0$

Def



$$\text{proj}_a x = \lambda a$$

$$\| \text{proj}_a x \| = |\lambda| \|a\| = |\cos \theta| \|x\| = \frac{|a \cdot x|}{\|a\| \|x\|} \|x\| = \frac{|a \cdot x|}{\|a\|}$$

$$\lambda = \frac{a \cdot x}{\|a\|^2}$$

$$\text{proj}_a x = \left( \frac{a \cdot x}{a \cdot a} \right) a$$

We did sections 7.1, 7.2 and 7.3