

## Section 24: An Application: A Problem in Control

We will illustrate some of the ideas that we have encountered by considering a control problem. To move gently to this problem, we discuss four examples. The first comes from 2<sup>nd</sup> year calculus. We work it with 2<sup>nd</sup> year calculus techniques and then note the disadvantages of those techniques. The problem is re-considered and worked with more powerful methods which lead to a method to solve the control problem.

**Example 1** Let  $M$  be the line in the intersection of the planes  $P_1: x+y+z=0$  and  $P_2: x-y+z=0$ . Also, consider the point  $\{1,2,3\}$  which is not in either plane. The problem is to find the closest point in  $M$  to  $\{1,2,3\}$ . Here is a solution using the techniques of calculus:

$P_1$  is the plane consisting of points  $\{x, y, z\}$  such that  
 $\langle \{x,y,z\}, \{1,1,1\} \rangle = 0$ .

$P_2$  is the plane consisting of points  $\{x, y, z\}$  such that  
 $\langle \{x,y,z\}, \{1,-1,1\} \rangle = 0$ .

The line  $M$  has the same direction as the vector

$$\{1,1,1\} \times \{1,-1,1\} = \{2,0,-2\} \text{ and contains } \{0,0,0\}.$$

Hence, an equation for this line is  $M(t) = \{2t,0,-2t\}$ . We want to choose  $t$  in order to minimize  $|\{2t,0,-2t\} - \{1,2,3\}|$

$$= (2t-1)^2 + 2^2 + (-2t-3)^2 = D(t).$$

Well,  $D(t) = 2(2t-1)^2 + 2((-2t-3)(-2)) = 16t + 8$ . And,  $D(t) = 0$  provided that  $t = -1/2$ . Hence, the closest point in  $M$  to  $\{1,2,3\}$  is  $\{-1,0,1\}$ .

**Remark** This method only works in 3-D because the cross product is unique to  $\mathbb{R}^3$ .

**Example 2** Let  $L_1$  and  $L_2$  be linear functions from  $E$  to  $\mathbb{C}$ . Let  $M$  be the intersection of the null space of  $L_1$  and of  $L_2$ . The problem is: given  $u$  in  $E$ , find the closest point in  $E$  to the null space of  $L_1$  and  $L_2$ . By the Riesz theorem, there is  $y_1$  and  $y_2$  in  $E$  such that  $L_1 = \langle \cdot, y_1 \rangle$  and  $L_2 = \langle \cdot, y_2 \rangle$ . It follows that  $M = \{x: \langle x, y_1 \rangle = 0 = \langle x, y_2 \rangle\}$ . Then  $M = \{x: \langle x, y_1 + y_2 \rangle = 0$  for all  $\cdot$  and  $\cdot\}$ . Also,  $M = \text{span}\{y_1, y_2\}$ . Now, suppose that  $u$  is a point of  $E$  and  $P_M$  is the orthogonal projection onto  $M$  and provides the closest point in  $M$  to  $u$ . (Note  $u - P_M(u) = \langle u, y_1 \rangle y_1 + \langle u, y_2 \rangle y_2$  unless  $y_1$  and  $y_2$  are orthonormal.) We have  $u - P_M(u) \perp M$  and  $P_M(u) \in M$ . From the first of these

$$u - P_M(u) = \langle u, y_1 \rangle y_1 + \langle u, y_2 \rangle y_2 \text{ for some } \langle u, y_1 \rangle \text{ and } \langle u, y_2 \rangle$$

and from the second

$$\langle P_M(u), y_1 \rangle = 0 = \langle P_M(u), y_2 \rangle.$$

Hence,

$$\langle u, y_1 \rangle = \langle y_1, y_1 \rangle \langle u, y_1 \rangle + \langle y_2, y_1 \rangle \langle u, y_2 \rangle$$

and  
or

$$\langle u, y_2 \rangle = \langle y_1, y_2 \rangle \langle u, y_1 \rangle + \langle y_2, y_2 \rangle \langle u, y_2 \rangle,$$

$$\begin{pmatrix} \langle u, y_1 \rangle & \langle u, y_2 \rangle \end{pmatrix} = \frac{\begin{pmatrix} \langle y_1, y_1 \rangle & \langle y_2, y_1 \rangle \\ \langle y_1, y_2 \rangle & \langle y_2, y_2 \rangle \end{pmatrix}^{-1} \cdot \begin{pmatrix} \langle y_1, y_1 \rangle \langle y_2, y_1 \rangle \\ \langle y_1, y_2 \rangle \langle y_2, y_2 \rangle \end{pmatrix}}$$

We can solve this system uniquely provided

$$|y_1|^2 |y_2|^2 - |\langle y_1, y_2 \rangle|^2 > 0.$$

And, this inequality holds if  $y_1$  and  $y_2$  are linearly independent.

**Assignment**

- (1) Re-work example 1 in this context.
- (2) Find the point in the intersection of the subspaces  $w+x+y+z = 0$  and  $w-x+y-z = 0$  that is closest to  $\{0,1,2,3\}$ .

**Example 3** For many applications, we make one further variation in the problem. Let  $L_1$  and  $L_2$  be the linear functions from  $E$  to  $\mathbb{C}$ . Let  $M = \{x: L_1(x) = A_1 \text{ and } L_2(x) = A_2\}$ . Let  $L_1 = \langle \cdot, y_1 \rangle$  and  $L_2 = \langle \cdot, y_2 \rangle$ . Now,  $M$  is a closed, convex set. If  $u \in E$  and if we seek the closest point in  $M$  to  $u$  then  $P_M(u)$  again provides this point. While  $P_M(u)$  is a projection, it is not necessarily linear. We want a formula for  $P_M(u)$ . To get this formula, see that  $u - P_M(u)$  is perpendicular to  $N(L_1) \cap N(L_2)$ . We know that for all  $y$  in  $M$ ,  $\langle u - P_M(u), y - P_M(u) \rangle = 0$ . In fact, if  $n \in N(L_1) \cap N(L_2)$  and  $y = n + P_M(u)$  with  $y \in M$  then  $\langle u - P_M(u), n \rangle = 0$ . Also, if  $n \in N(L_1) \cap N(L_2)$  then  $-n$  is also so that,  $\langle u - P_M(u), n \rangle = 0$ . Thus,  $u - P_M(u)$  is perpendicular to the intersection of these two nullspaces. As in Example 2, this implies that

$$u - P_M(u) = \alpha y_1 + \beta y_2.$$

We also have the equations

$$A_1 = L_1(P_M(u)) = \langle P_M(u), y_1 \rangle$$

and

$$A_2 = L_2(P_M(u)) = \langle P_M(u), y_2 \rangle.$$

Suppose we know  $u$  and seek  $P_M(u)$ . From the above, we see that  $u - \alpha y_1 - \beta y_2 = P_M(u)$ . Hence,

$$\langle u, y_1 \rangle - \alpha \langle y_1, y_1 \rangle - \beta \langle y_2, y_1 \rangle = A_1,$$

$$\langle u, y_2 \rangle - \alpha \langle y_1, y_2 \rangle - \beta \langle y_2, y_2 \rangle = A_2.$$

Or,

$$\begin{pmatrix} \langle u, y_1 \rangle - A_1 \\ \langle u, y_2 \rangle - A_2 \end{pmatrix} = \begin{pmatrix} \langle y_1, y_1 \rangle & \langle y_2, y_1 \rangle \\ \langle y_1, y_2 \rangle & \langle y_2, y_2 \rangle \end{pmatrix}^{-1} \cdot \begin{pmatrix} \langle y_1, y_1 \rangle \langle y_2, y_1 \rangle \\ \langle y_1, y_2 \rangle \langle y_2, y_2 \rangle \end{pmatrix}$$

**Example 4** Suppose that  $Q_0 \in \mathbb{R}^2$  and  $A$  is a  $2 \times 2$  matrix. Suppose that  $b \in \mathbb{R}^2$  and  $Q_1 \in \mathbb{R}^2$ . We seek  $v$  with minimum norm such that if

$$Z' = AZ + bv, Z(0) = Q_0,$$

then also,  $Z(1) = Q_1$ . We know

$$Z(t) = \exp(tA)Q_0 + \int_0^t \exp((t-s)A)bv(s) ds.$$

Since  $Q_1 = Z(1)$ , We have

$$Q_1 = \exp(A)Q_0 + \int_0^1 \exp((1-s)A)bv(s) ds$$

or, 
$$Q_1 - \exp(A)Q_0 = \int_0^1 \exp((1-s)A)bv(s) ds.$$

Let  $\begin{matrix} A_1 \\ A_2 \end{matrix} = Q_1 - \exp(A)Q_0$ . Let  $L_1$  and  $L_2$  be defined so that

$$\begin{matrix} L_1(v) \\ L_2(v) \end{matrix} = \int_0^1 \exp((1-s)A)b v(s) ds .$$

To ask for the point  $v$  with minimum norm which satisfies  $A_1=L_1(v)$  and  $A_2=L_2(v)$ , we choose  $u$  in the previous problem to be  $0$ . Let  $v$  be  $P_m(0)$  where  $P_m$  is the nonlinear projection onto  $\{x: L_1(x) = A_1 \text{ and } L_2(x) = A_2\}$ . From the above example,

$$v(s) = 0 - \langle \exp((1-s)A)b, \{1,0\} \rangle - \langle \exp((1-s)A)b, \{0,1\} \rangle$$

where  $\{1,0\}$  and  $\{0,1\}$  satisfy an equation such as that just prior to this example.

**Assignment** Find  $v(s):[0, 1] \rightarrow \mathbb{R}$  such that  $y' + y = v$ ,  $y(0) = 0$ ,  $y(1) = 1$ ,  $y'(1) = 0$ .

**Example** This example shows that not every point is accessible. Suppose that  $P_1$  and  $P_2$  are orthogonal projections,  $A = P_1 + P_2$ , and that  $P_1(b) = 0$ . If  $x$  is in  $E$  and  $u$  is in  $L^2[0,1]$  then

$$\left| P_1(x) - \int_0^1 \exp((1-s)A)b u(s) ds \right| = |P_1(x)|.$$

Here's why:

$$\begin{aligned} & \left| P_1(x) - \left( \int_0^1 \exp((1-s)A)P_1bu(s) ds + \int_0^1 \exp((1-s)A)P_2bu(s) ds \right) \right|^2 = \\ & \left| P_1(x) - \int_0^1 \exp((1-s)A)u(s)ds P_2b \right|^2 \\ & = |P_1(x)|^2 + \left| \int_0^1 \exp((1-s)A)u(s) ds \right|^2 |P_2(b)|^2 \\ & \geq |P_1(x)|^2. \end{aligned}$$

**Definition** If  $A$  is a linear transformation, we denote by  $T$  the trajectory  $T = \{ \exp(sA)b : 0 \leq s \leq 1 \}$  and by  $\mathcal{A}$  the accessible points  $\mathcal{A} = \{ z : \int_0^1 \exp((1-s)A)b u(s) ds, u \in L^2[0,1] \}$ .

**Conjecture:**  $\mathcal{A} = T$ .